

Essential Physics I

英語で物理学の
エッセンス I

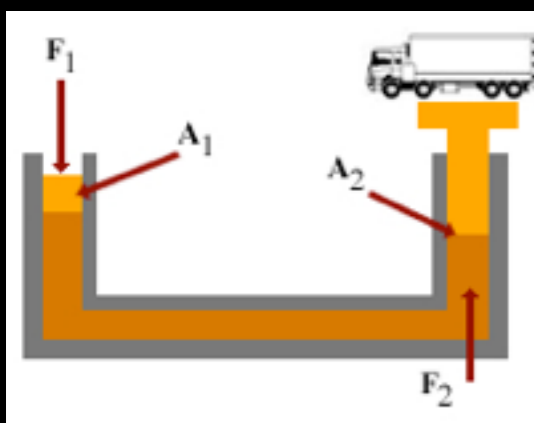
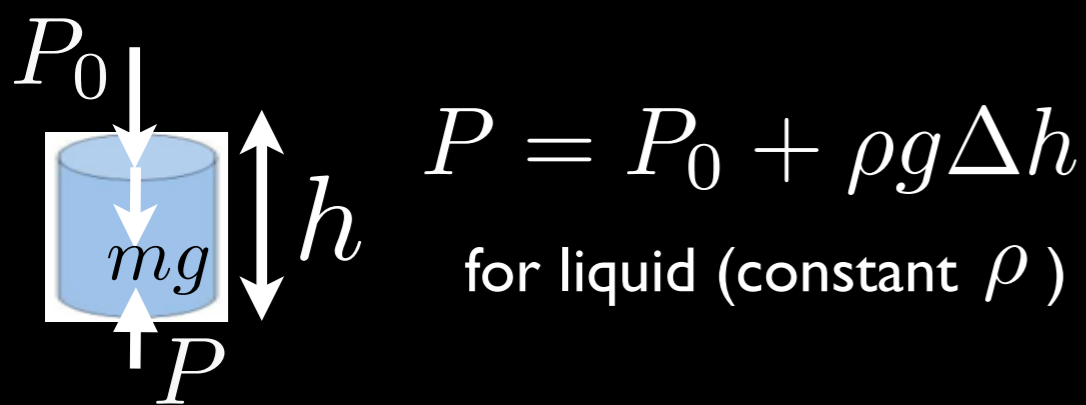
Lecture 12: 04-07-16

Last lecture: review



Fluids

Hydrostatic equilibrium

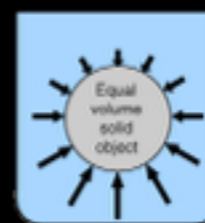


$$P = \frac{F_1}{A_1} = \frac{F_2}{A_2}$$

Archimedes' Principal

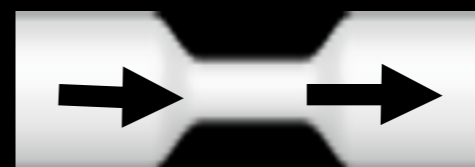


Buoyancy: pressure force on object

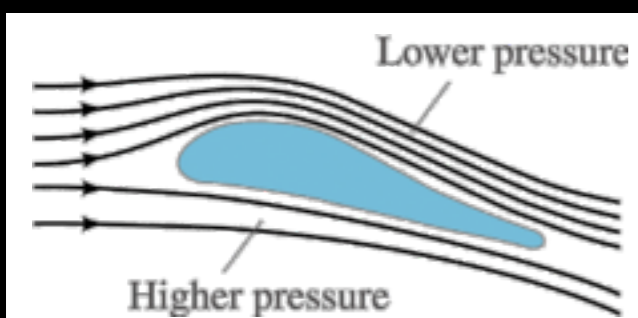


= weight of fluid displaced

volume flow rate



$Av = \text{constant}$
for liquid (constant ρ)



Bernoulli's equation

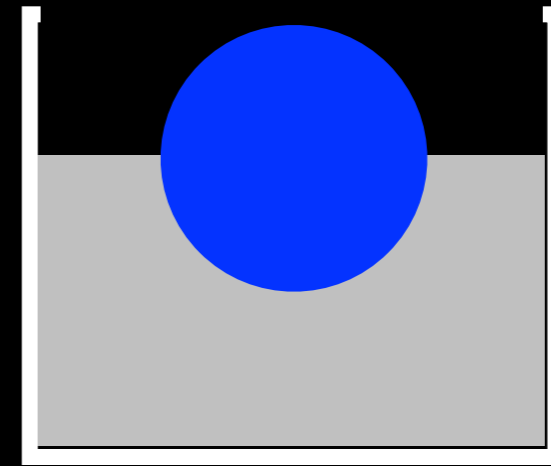
$$P + \rho g y + \frac{1}{2} \rho v^2 = \text{constant}$$

Last lecture: review



A lead ball ($\rho = 11.3 \text{ g/cm}^3$) enters a tub of mercury ($\rho = 13.6 \text{ g/cm}^3$).

What happens?



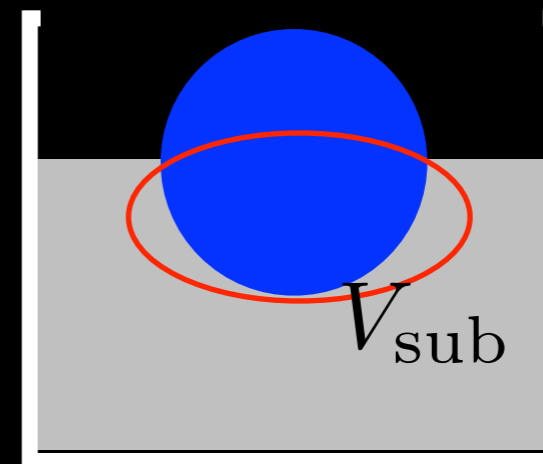
- (A) Lead ball will float with $\sim 83\%$ of volume below mercury surface
- (B) Lead ball will float with 100% of volume below mercury surface
- (C) Lead ball will float with $\sim 17\%$ of volume below mercury surface
- (D) Lead ball will sink

Last lecture: review



A lead ball ($\rho = 11.3 \text{ g/cm}^3$) enters a tub of mercury ($\rho = 13.6 \text{ g/cm}^3$).

What happens?

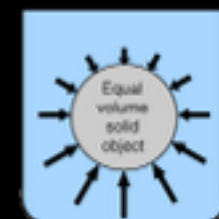


(A) Lead ball will float with $\sim 83\%$ of volume below mercury surface



Archimedes' Principal

Buoyancy force = weight of mercury displaced = $\rho_{\text{Hg}} V_{\text{sub}} g$
= weight of lead ball = $\rho_{\text{Fe}} V_{\text{tot}} g$



$$\frac{\rho_{\text{Fe}}}{\rho_{\text{Hg}}} = \frac{V_{\text{sub}}}{V_{\text{tot}}} = 0.83$$

Last lecture: review



You are driving a convertible car at 65 mph.

The **soft roof** and windows are closed.

The roof...



(A) bows inward

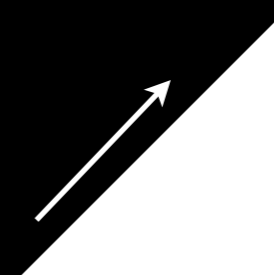


(B) Same as when car is stopped

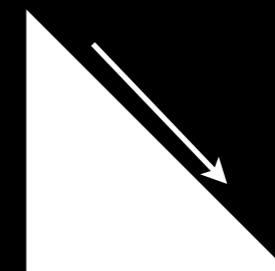
(C) bows outward



(D) bows inward only when driving uphill



(E) bows inward only when driving downhill



Last lecture: review



You are driving a convertible car at 65 mph.

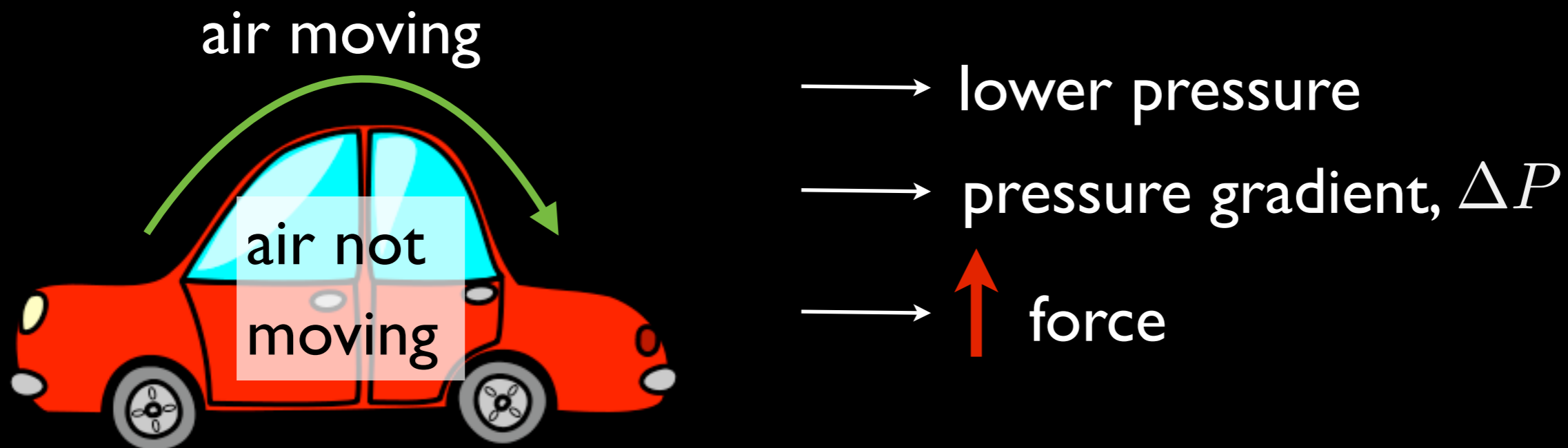
The **soft roof** and windows are closed.

The roof...

(C) bows outward

Bernoulli's equation $P + \rho gy + \frac{1}{2} \rho v^2 = \text{constant}$

lower constant higher



Last lecture: review



To provide the lift force needed for flight, aeroplane wings *must* be designed so that...:



- (A) Air molecules will be **deflected downward** when they flow past the wing
- (B) Air molecules will be **deflected upward** when they flow past the wing
- (C) **Air molecules will move faster over the upper surface of the wing than the lower surface**
- (D) Air molecules will move **slower** over the **upper** surface of the wing than the lower surface

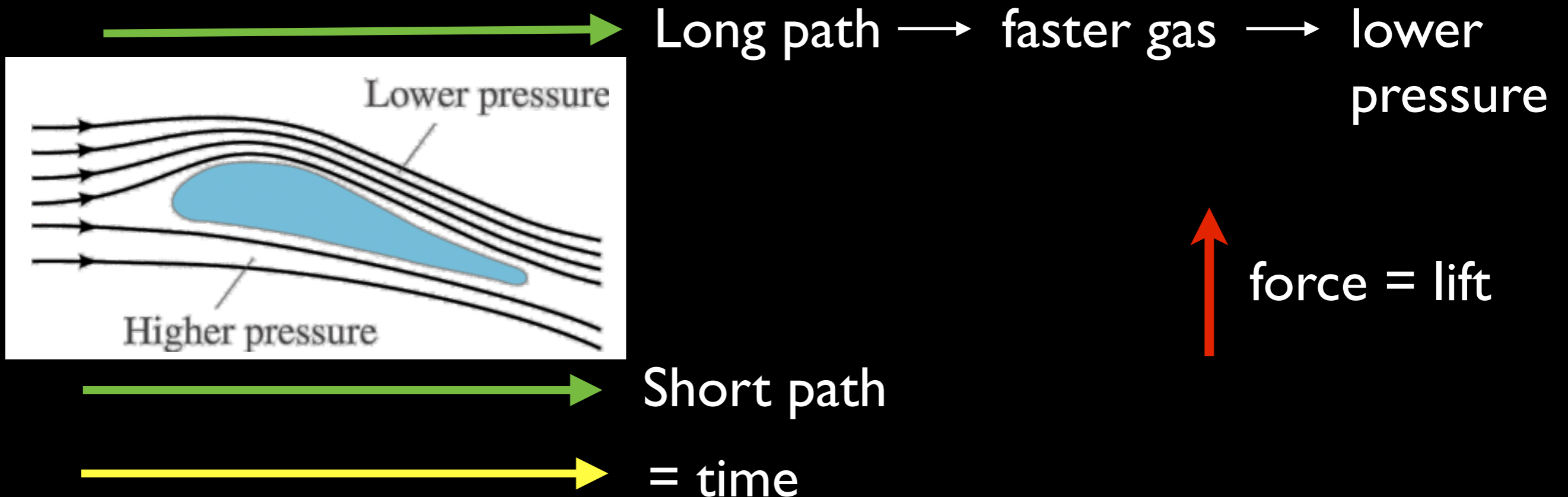
Last lecture: review



To provide the lift force needed for flight, aeroplane wings *must* be designed so that...:

(C) Air molecules will move faster over the upper surface of the wing than the lower surface

Bernoulli's equation $P + \rho gy + \frac{1}{2}\rho v^2 = \text{constant}$



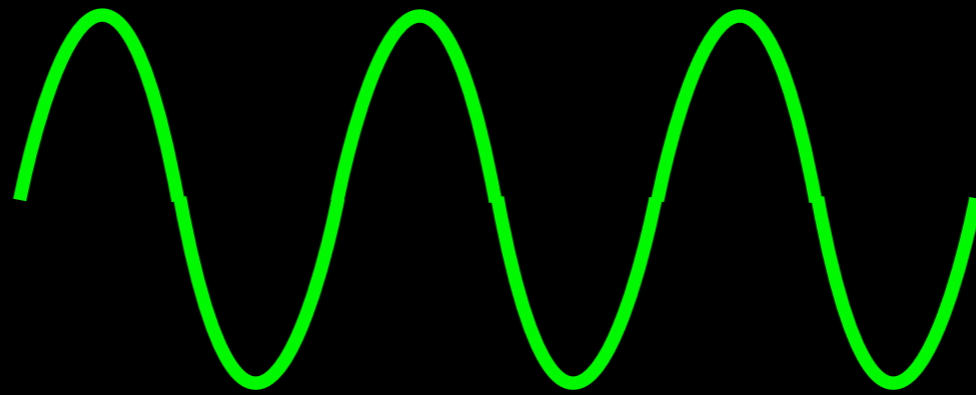
Optics



Reflection & Refraction

Optics

Light is an wave:



$$y(x, t) = A \cos(kx \pm \omega t)$$

But, if light is interacting with an object much bigger than its wavelength:

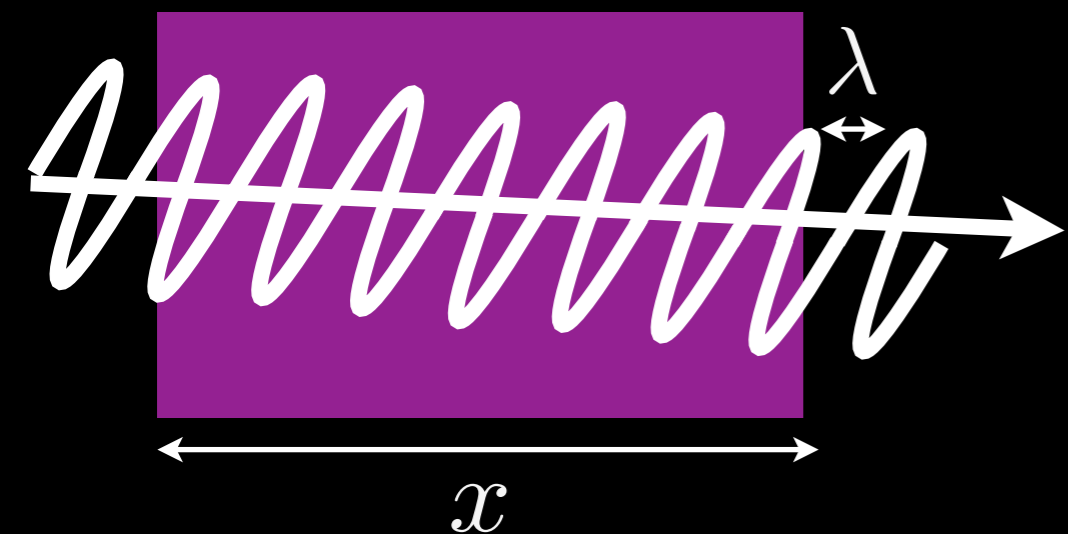
$$\lambda \ll x$$

Assume:

Light travels in a straight line: a **ray**

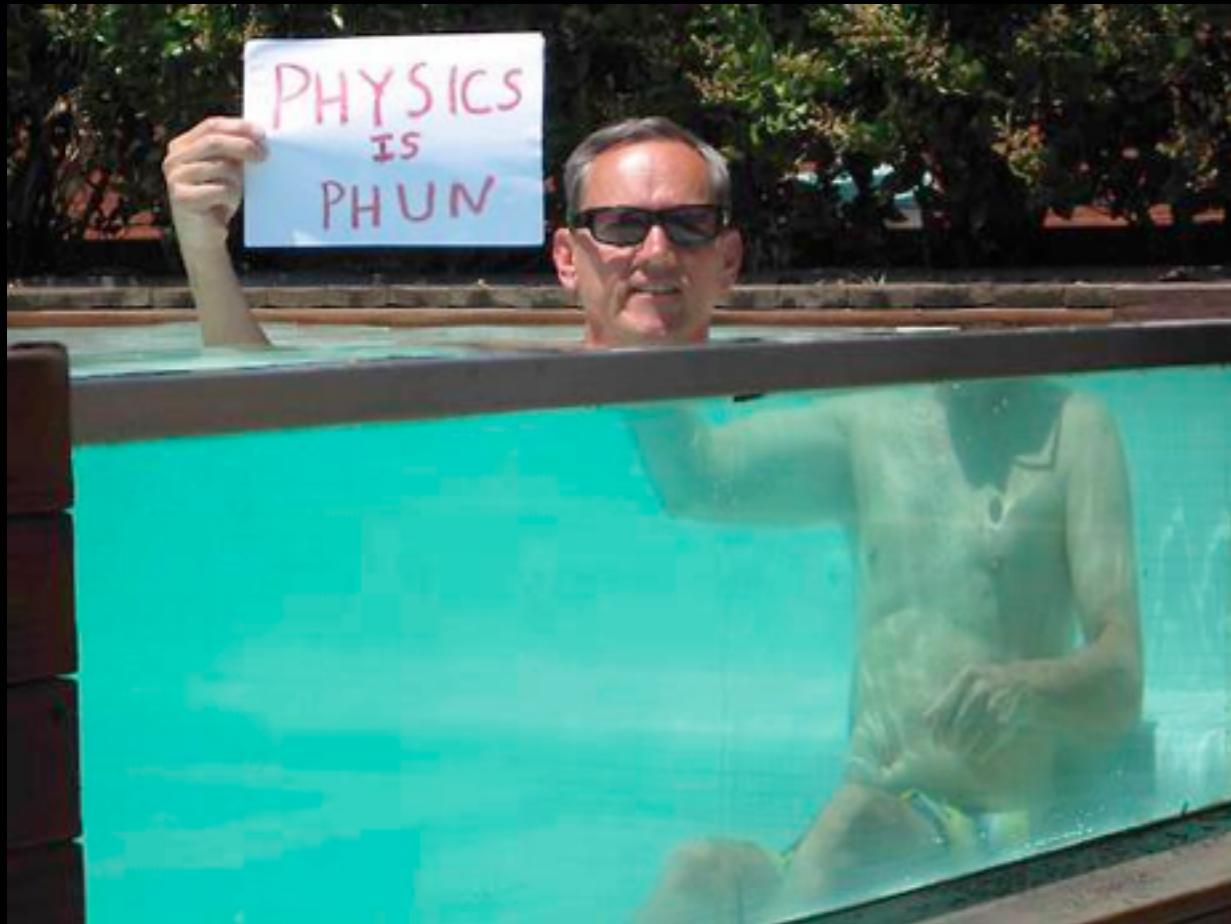


Geometrical optics



Reflection & Refraction

Refle^{ct}ion



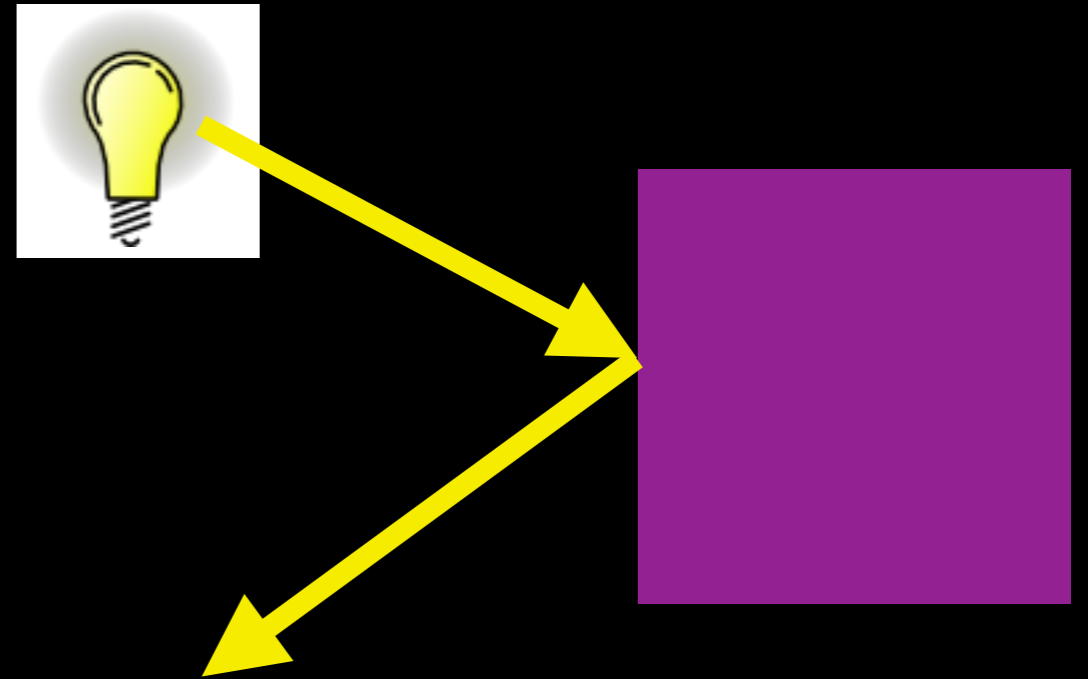
Refr^{act}ion

Reflection & Refraction

Reflection:

Light ray hits surface

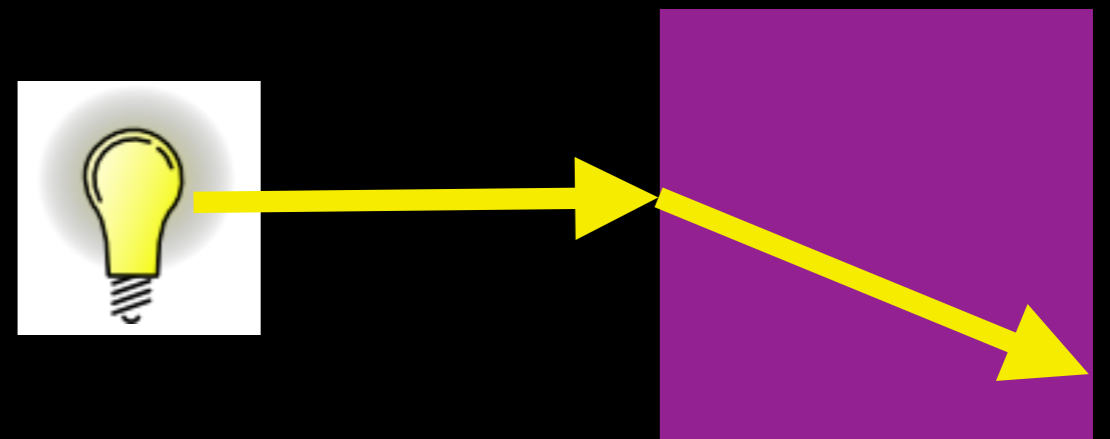
Ray moves away from surface



Refraction:

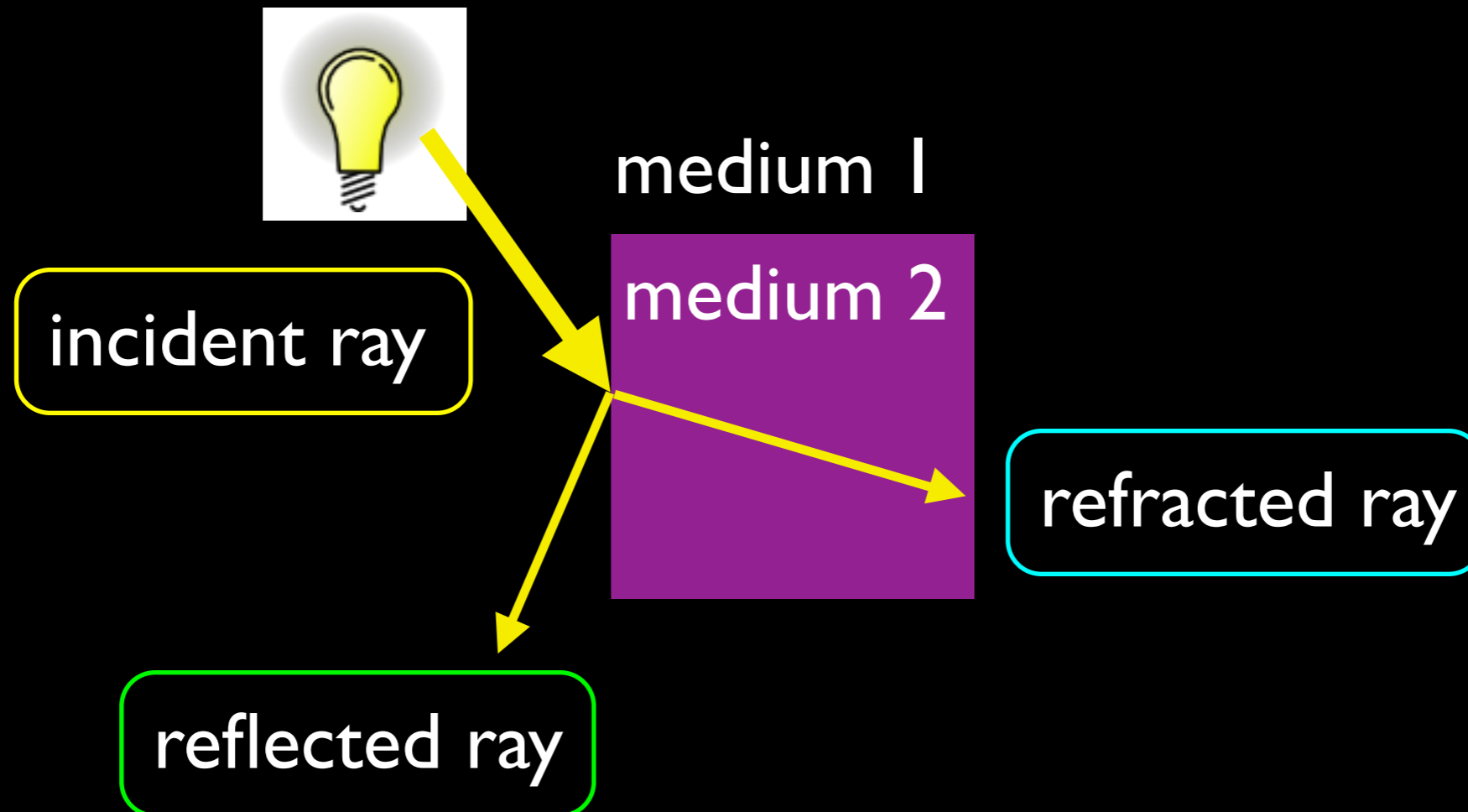
Light ray hits surface

Ray enters object and changes direction.



Reflection & Refraction

Usually, a ray is both **reflected** and **refracted**.

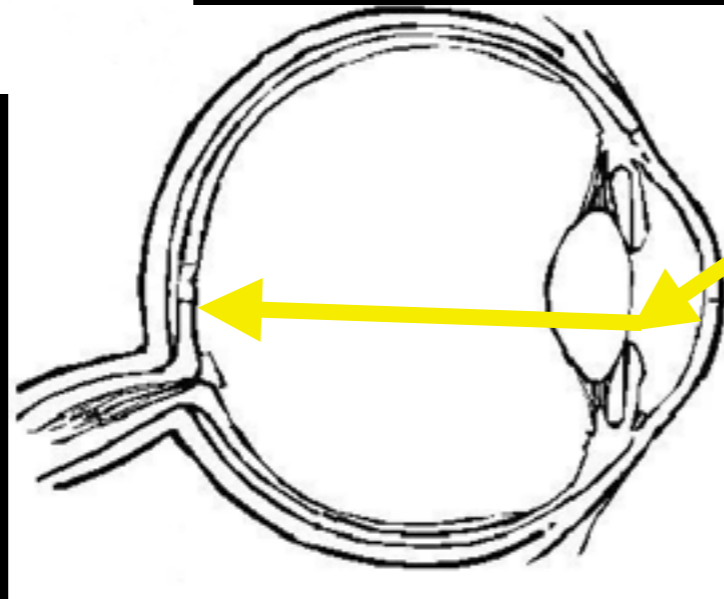
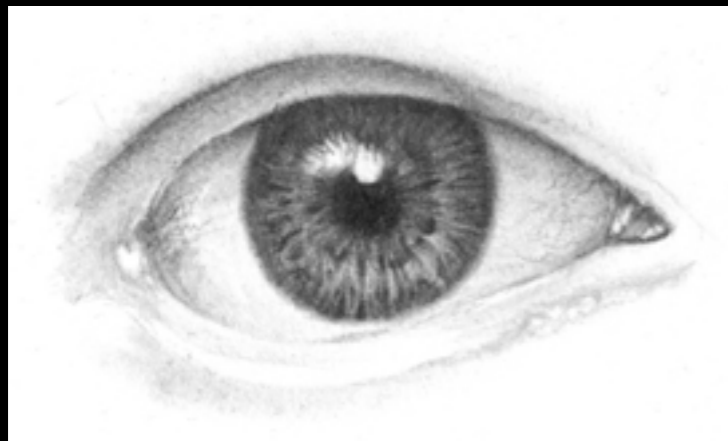


Reflection & Refraction

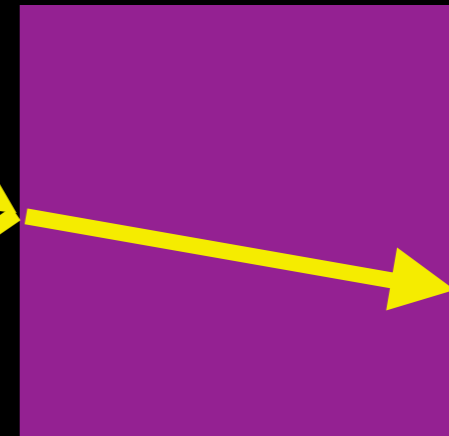
Your eye used both reflection and refraction:



light reflects off objects

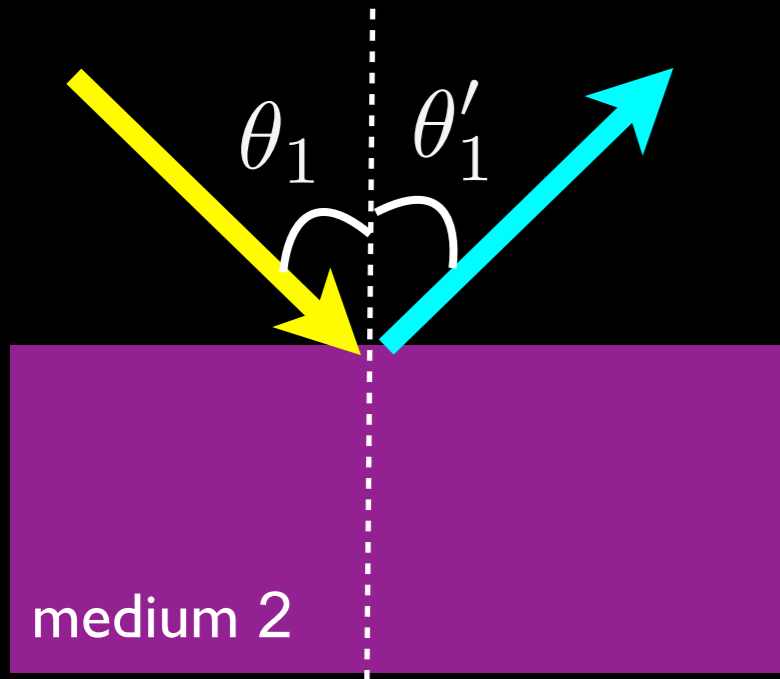


light refracts in our eye to form images

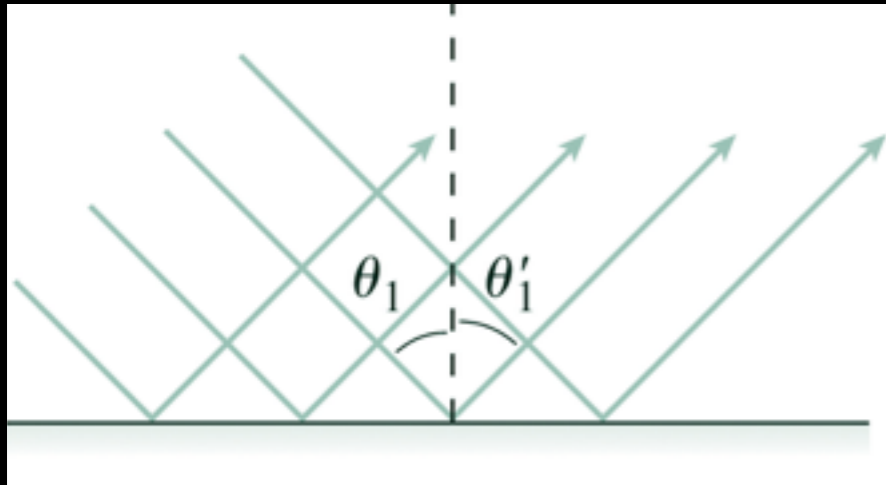


Reflection

medium 1



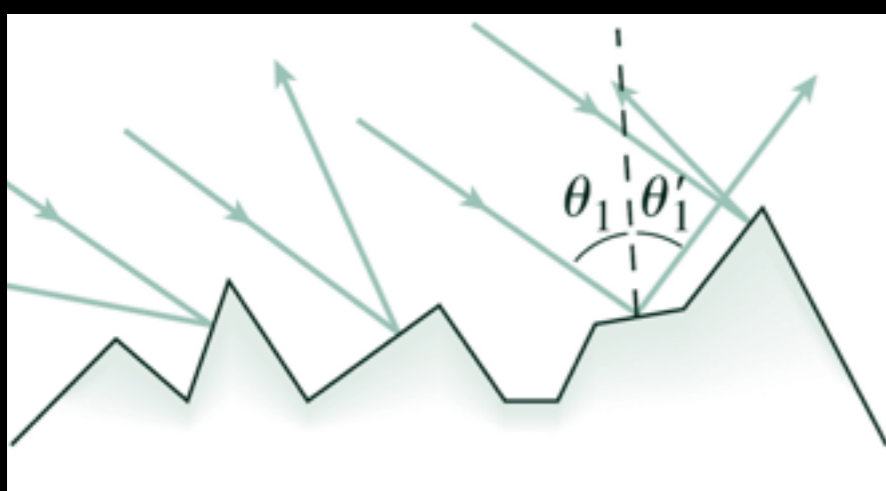
$$\theta'_1 = \theta_1$$



Specular reflection

Parallel rays, smooth surface

Rays reflected without distortion.



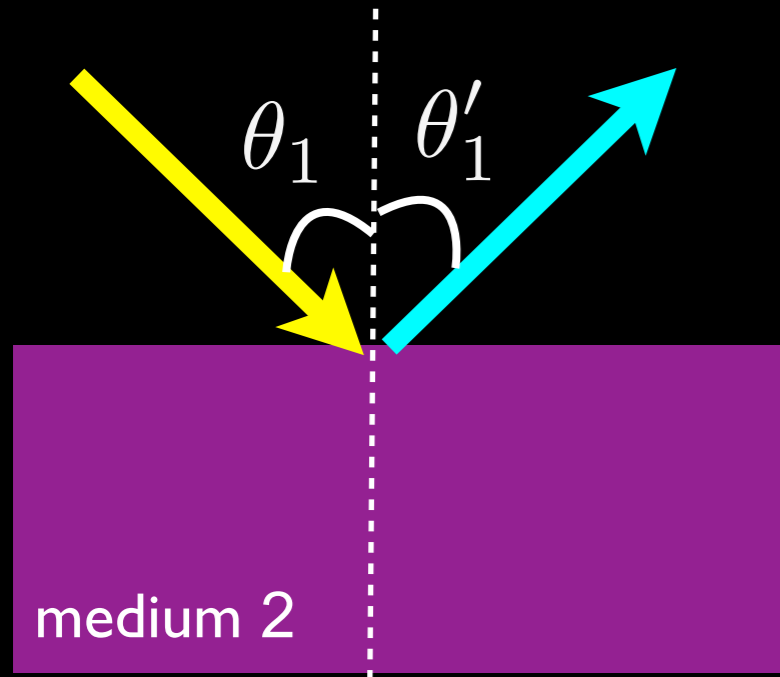
Diffuse reflection

Rough surface

Rays reflected in different directions

Reflection

medium 1



$$\theta'_1 = \theta_1$$

e.g. Au foil



Specular reflection

Parallel rays, smooth surface

Rays reflected without distortion.

e.g. white paper



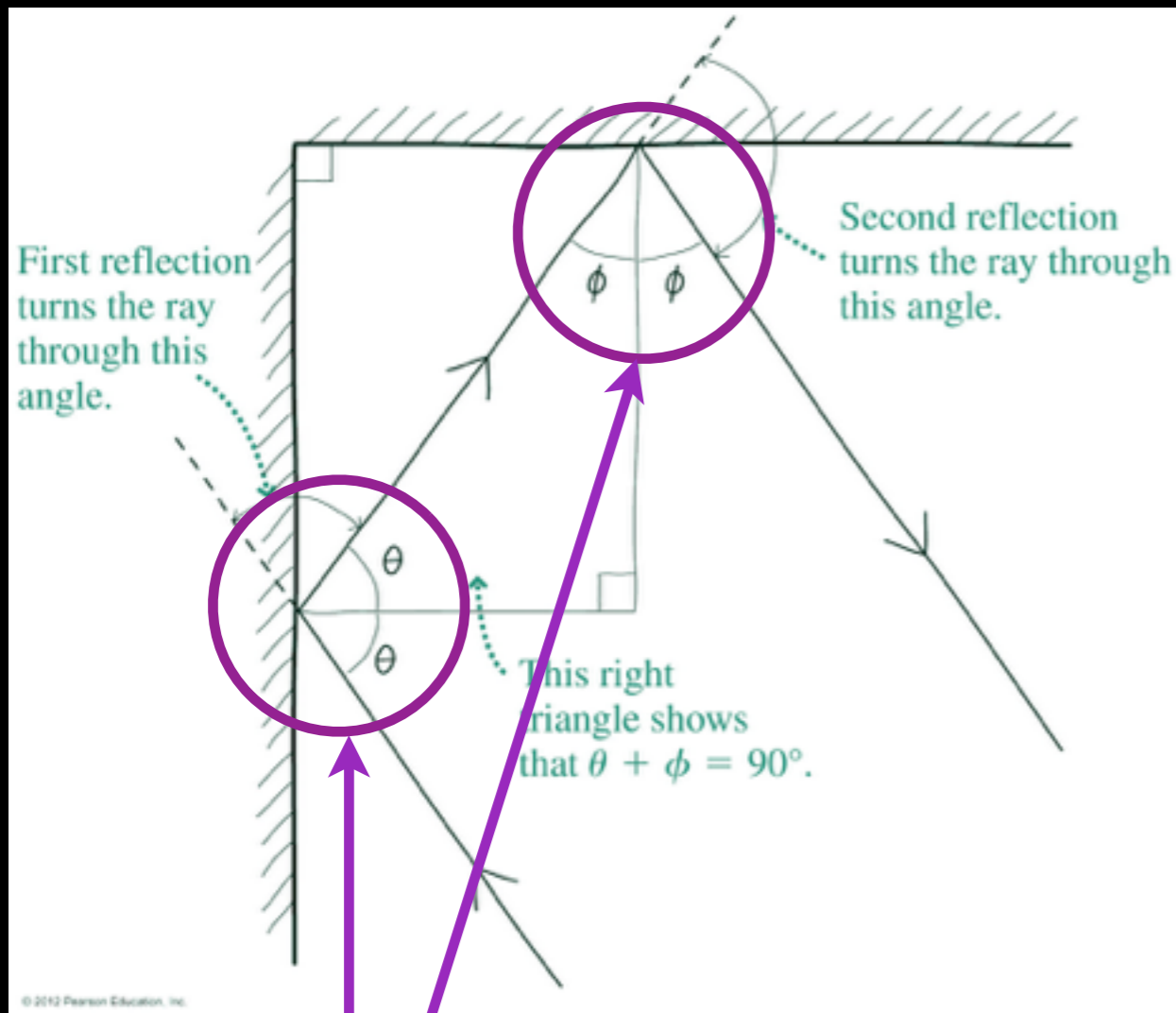
Diffuse reflection

Rough surface

Rays reflected in different directions

Reflection

Example



2 mirrors joined at right angles (perpendicular)

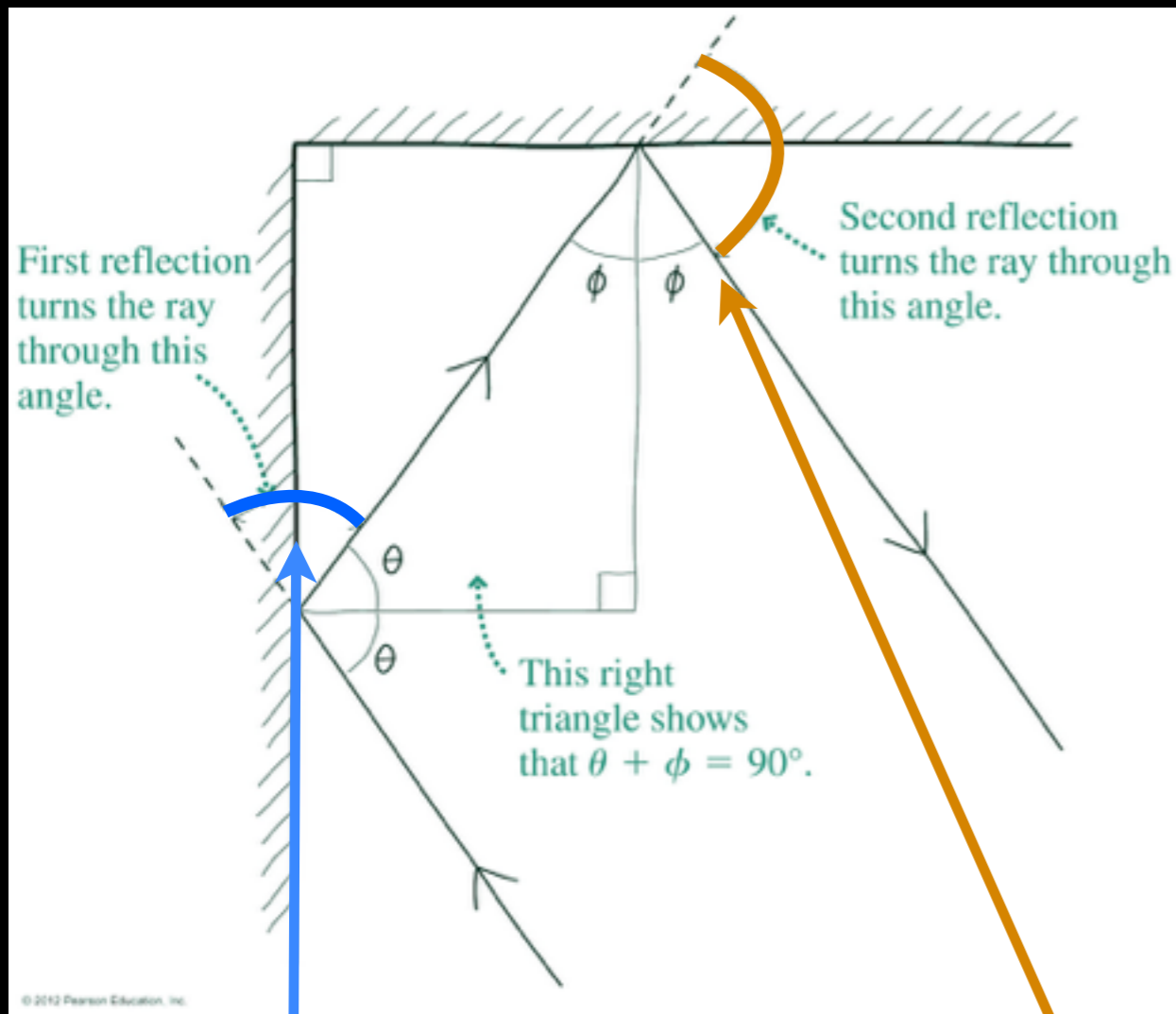
Show any **incident light ray** will return **anti-parallel** (opposite direction)

turn 180°

since $\theta'_1 = \theta_1$

Reflection

Example



2 mirrors joined at right angles (perpendicular)

Show any **incident light ray** will return **anti-parallel** (opposite direction)

turn 180°

light ray turned by

$$180^\circ - 2\theta$$

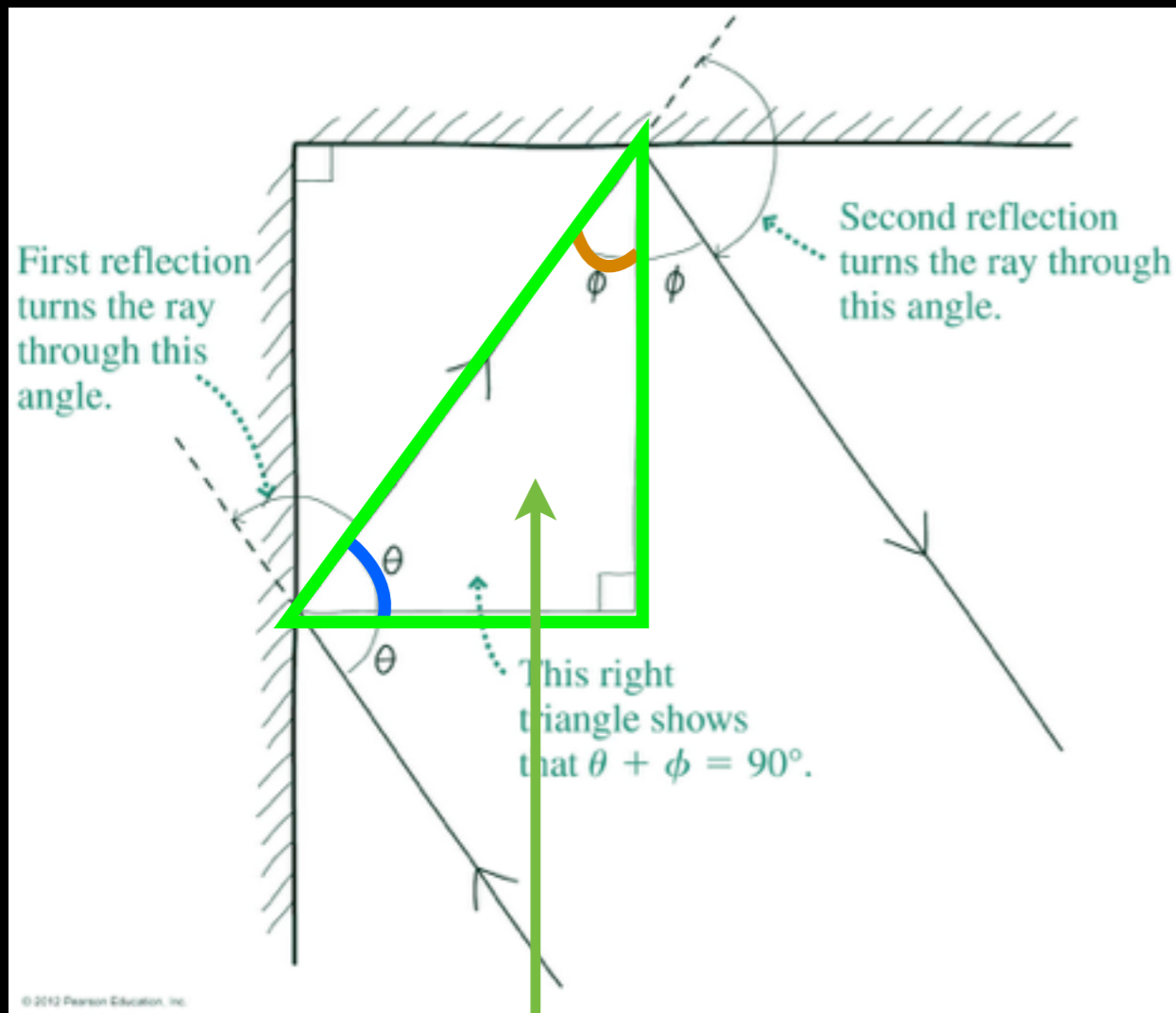
light ray turned by

$$180^\circ - 2\phi$$

Total turning angle: $(180^\circ - 2\theta) + (180^\circ - 2\phi) = 360^\circ - 2(\theta + \phi)$

Reflection

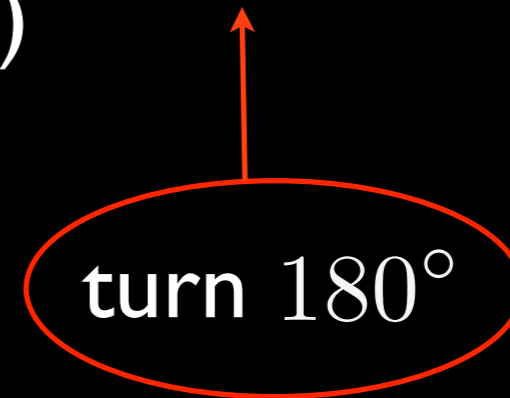
Example



$$\theta + \phi = 90^\circ$$

2 mirrors joined at right angles (perpendicular)

Show any **incident light ray** will return **anti-parallel** (opposite direction)



$$\begin{aligned} \text{Total turning angle: } (180^\circ - 2\theta) + (180^\circ - 2\phi) &= 360^\circ - 2(\theta + \phi) \\ &= 360^\circ - 2(90^\circ) = 180^\circ \end{aligned}$$

Reflection

Quiz

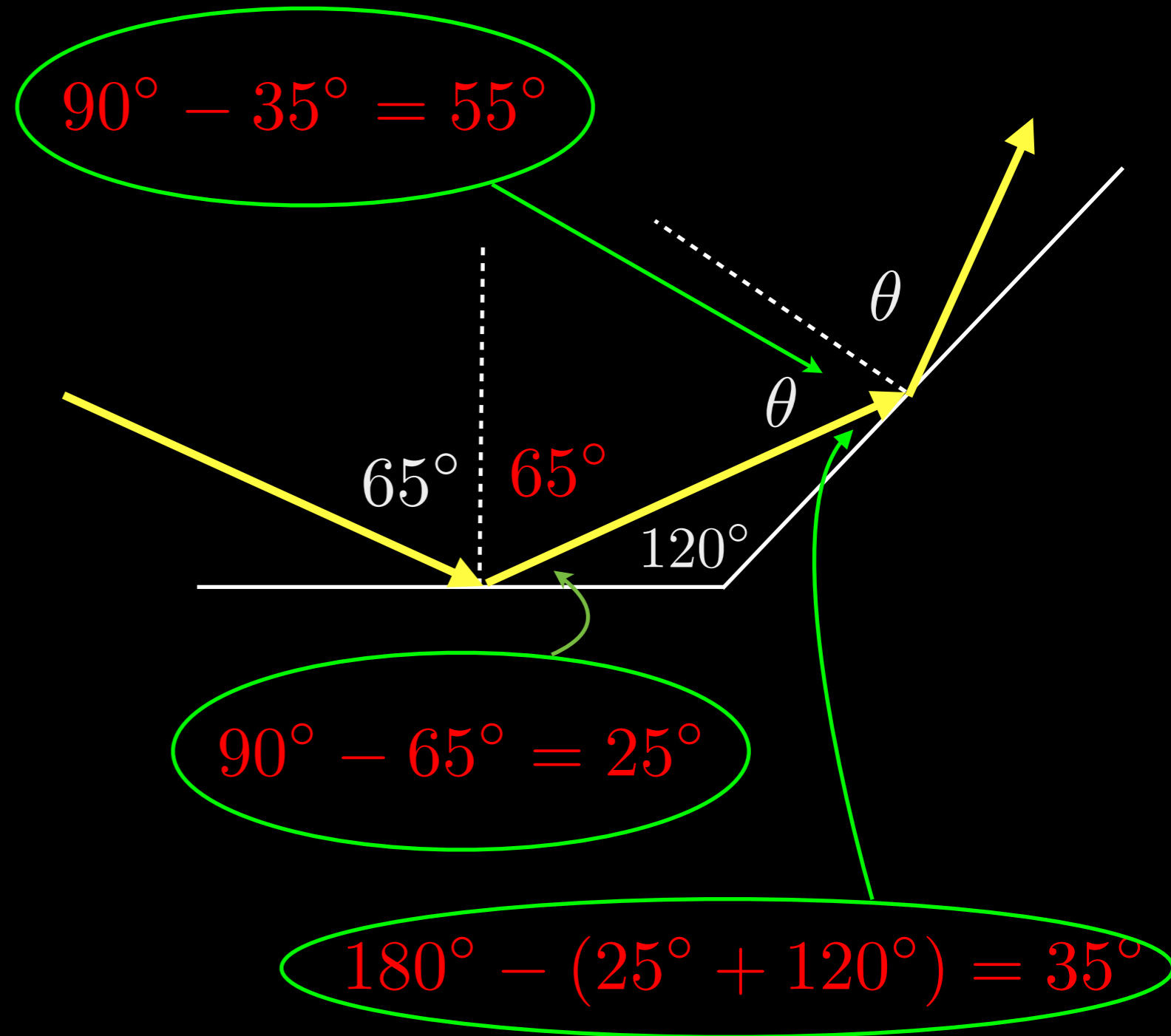
What is the angle θ ?

(A) 120°

(B) 25°

(C) 65°

(D) 55°



Reflection

Quiz

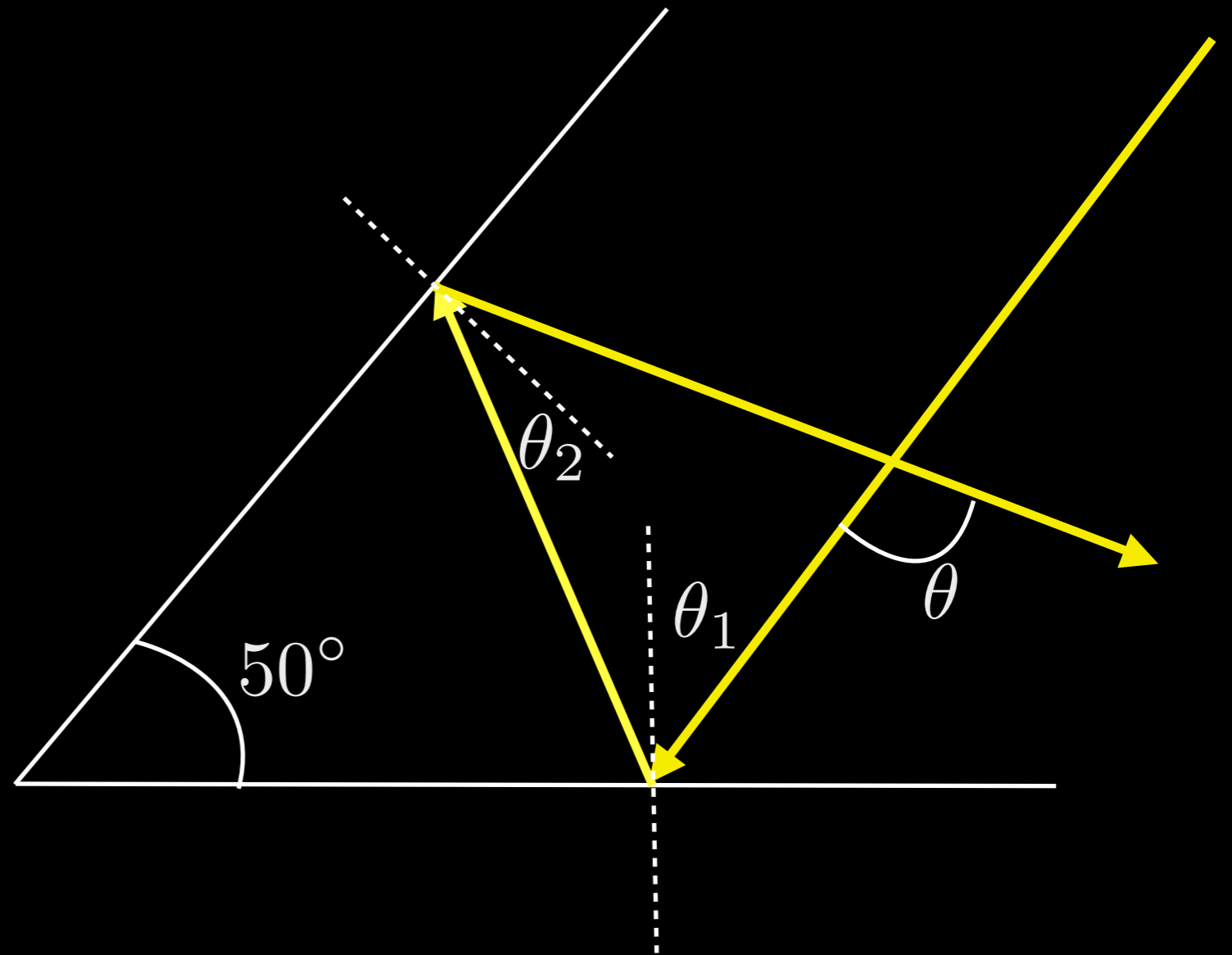
What is the angle θ ?

(A) 100°

(B) 50°

(C) 95°

(D) 120°



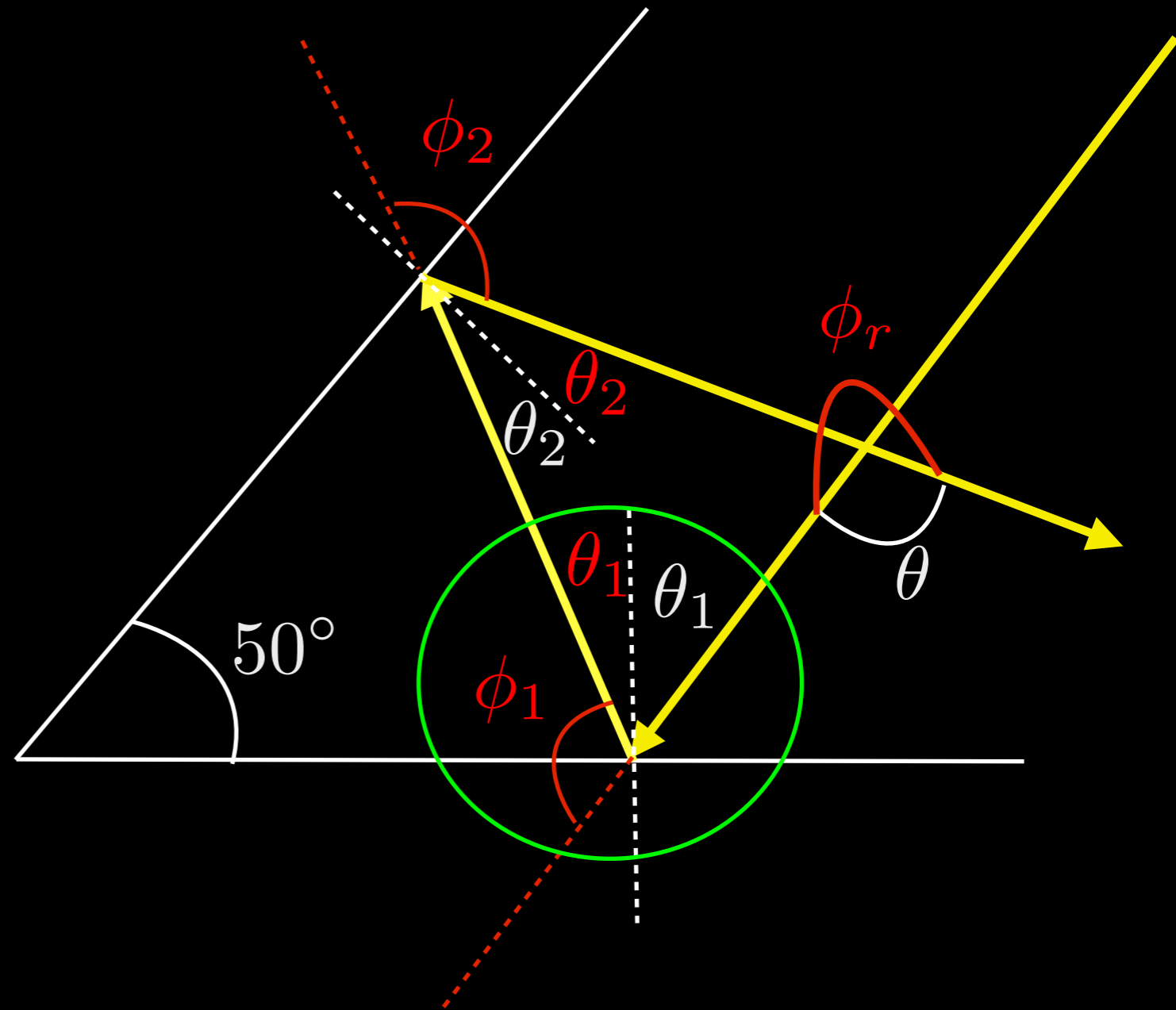
Reflection

Quiz

What is the angle θ ?

Total rotation: $\phi_1 + \phi_2 = \phi_r$

$$\phi_1 = 180^\circ - 2\theta_1$$



Reflection

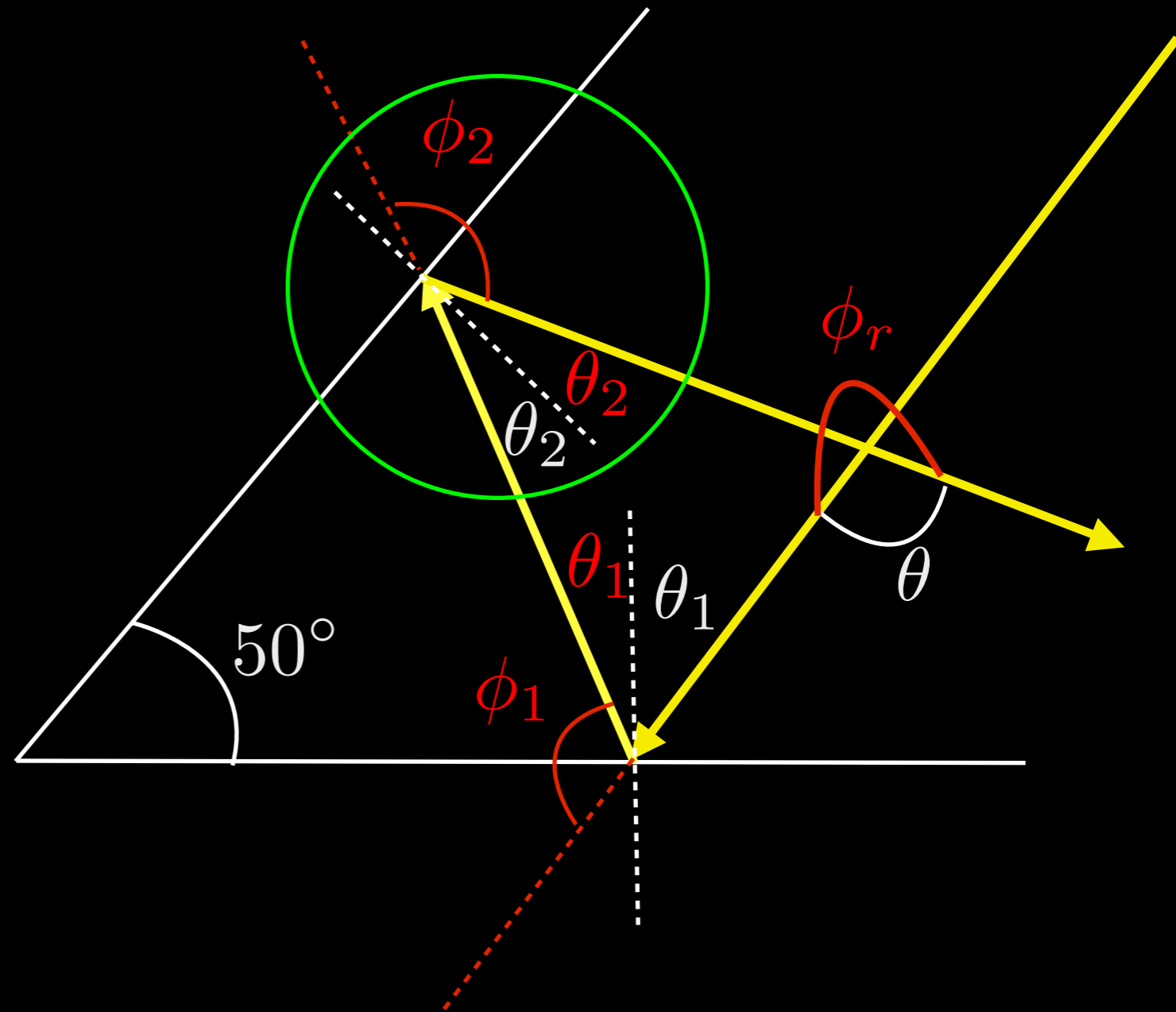
Quiz

What is the angle θ ?

Total rotation: $\phi_1 + \phi_2 = \phi_r$

$$\phi_1 = 180^\circ - 2\theta_1$$

$$\phi_2 = 180^\circ - 2\theta_2$$



Reflection

Quiz

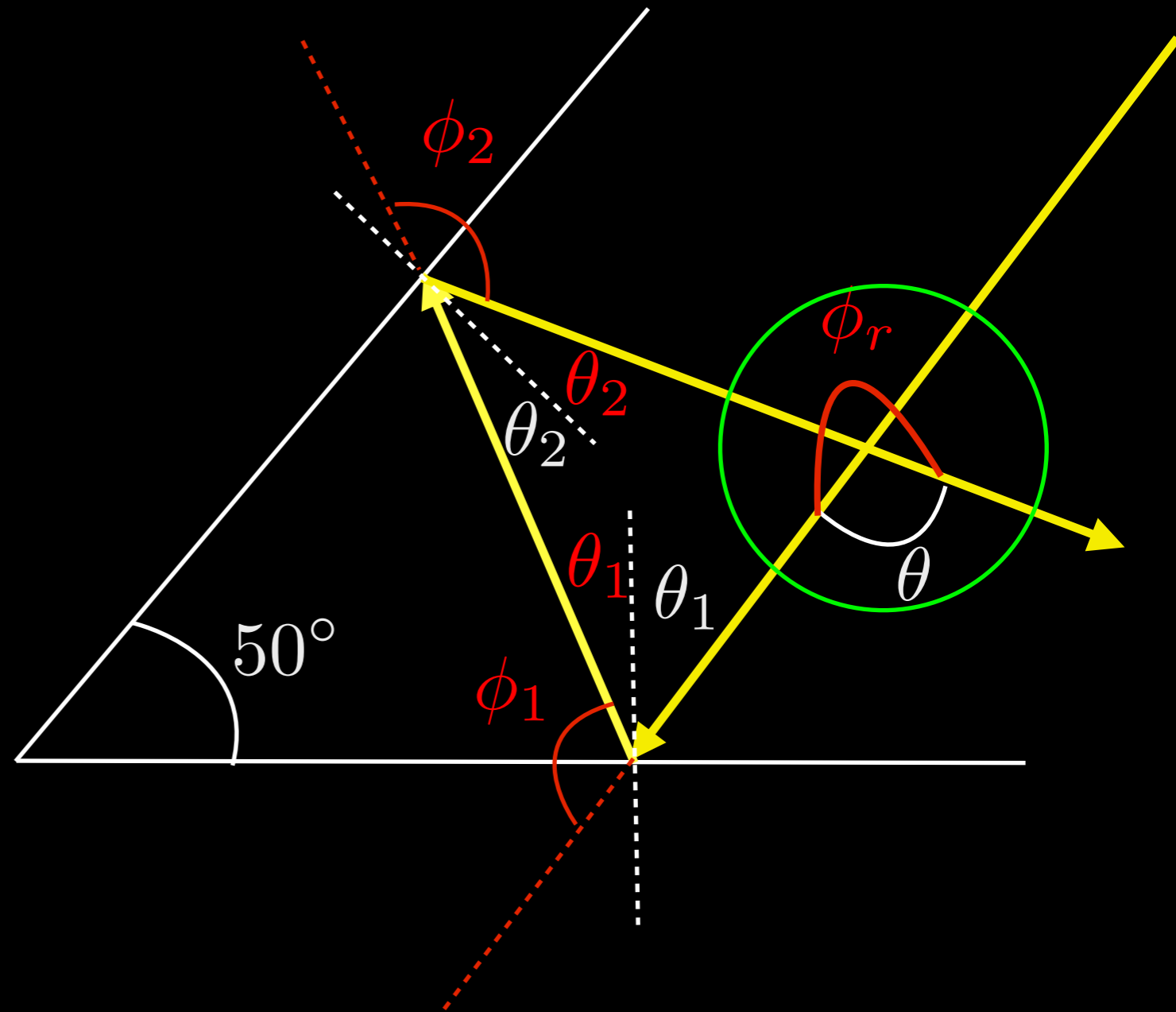
What is the angle θ ?

Total rotation: $\phi_1 + \phi_2 = \phi_r$

$$\phi_1 = 180^\circ - 2\theta_1$$

$$\phi_2 = 180^\circ - 2\theta_2$$

$$\theta = 360^\circ - \phi_r$$



Reflection

Quiz

What is the angle θ ?

Total rotation: $\phi_1 + \phi_2 = \phi_r$

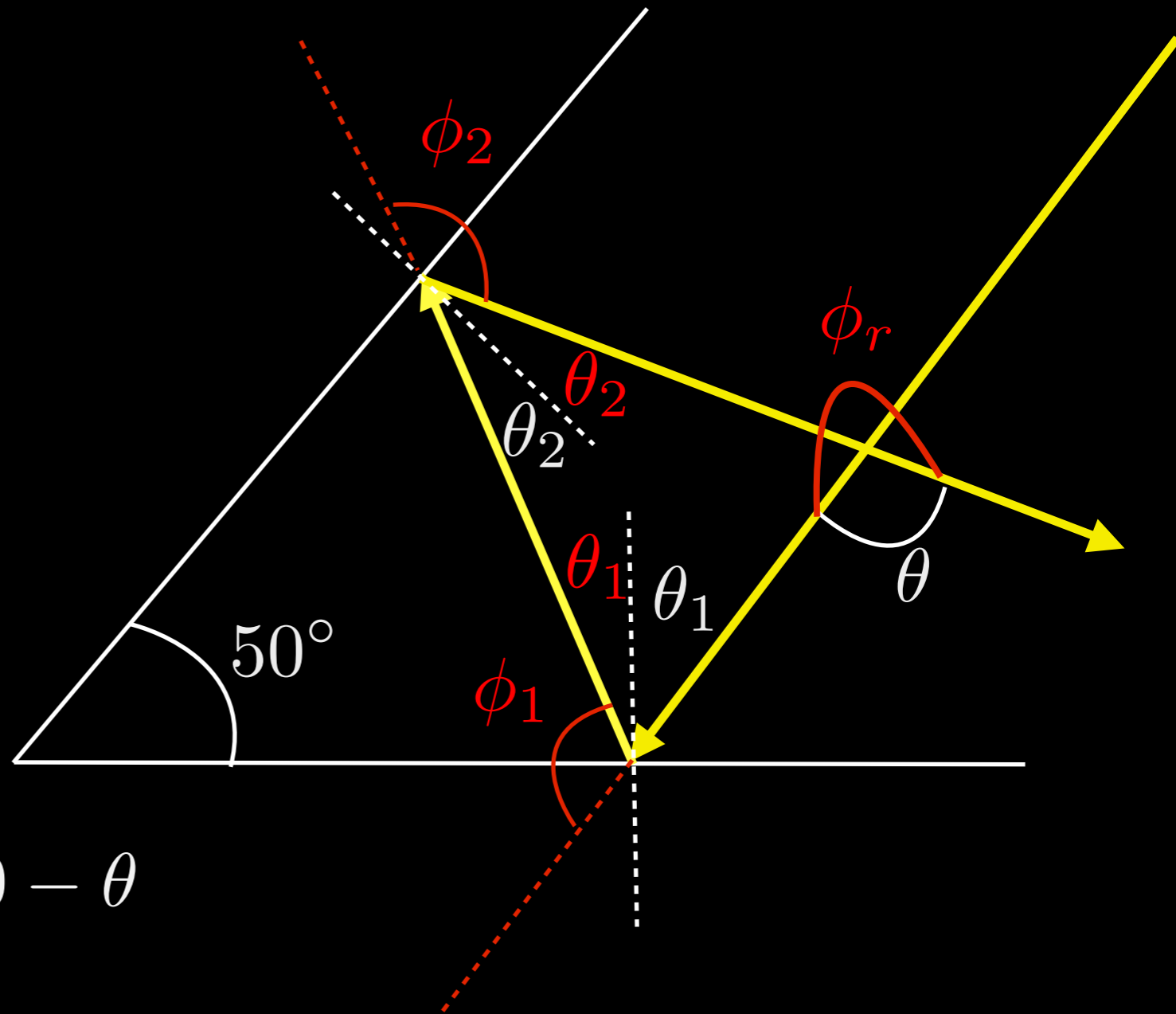
$$\phi_1 = 180^\circ - 2\theta_1$$

$$\phi_2 = 180^\circ - 2\theta_2$$

$$\theta = 360^\circ - \phi_r$$

$$180 - 2\theta_1 + 180 - 2\theta_2 = 360 - \theta$$

$$2\theta_1 + 2\theta_2 = \theta$$

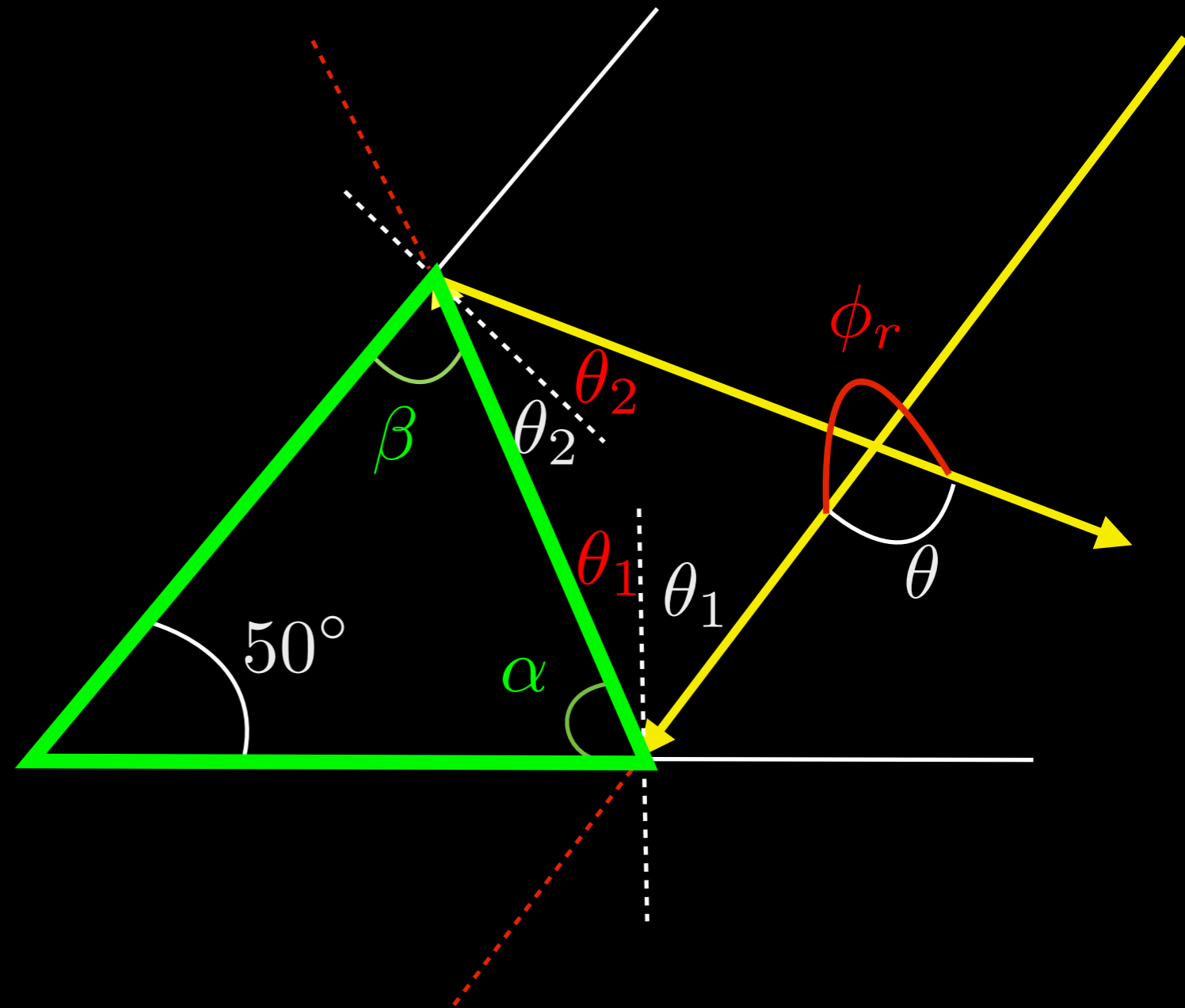


Reflection

Quiz

What is the angle θ ?

$$\alpha + \beta + 50^\circ = 180^\circ \rightarrow \alpha + \beta = 130^\circ$$



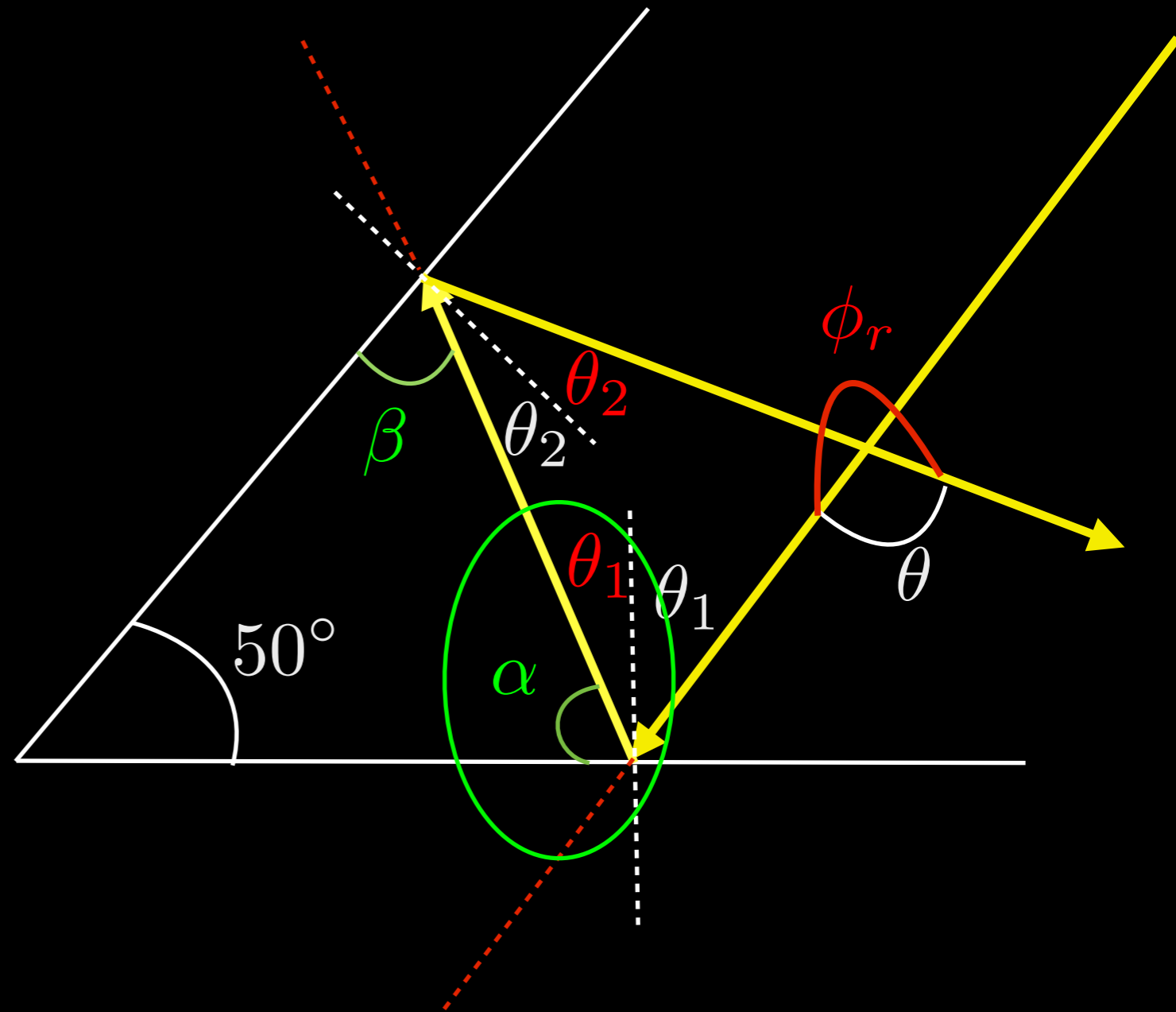
Reflection

Quiz

What is the angle θ ?

$$\alpha + \beta + 50^\circ = 180^\circ \quad \rightarrow \quad \alpha + \beta = 130^\circ$$

$$\alpha + \theta_1 = 90^\circ$$



Reflection

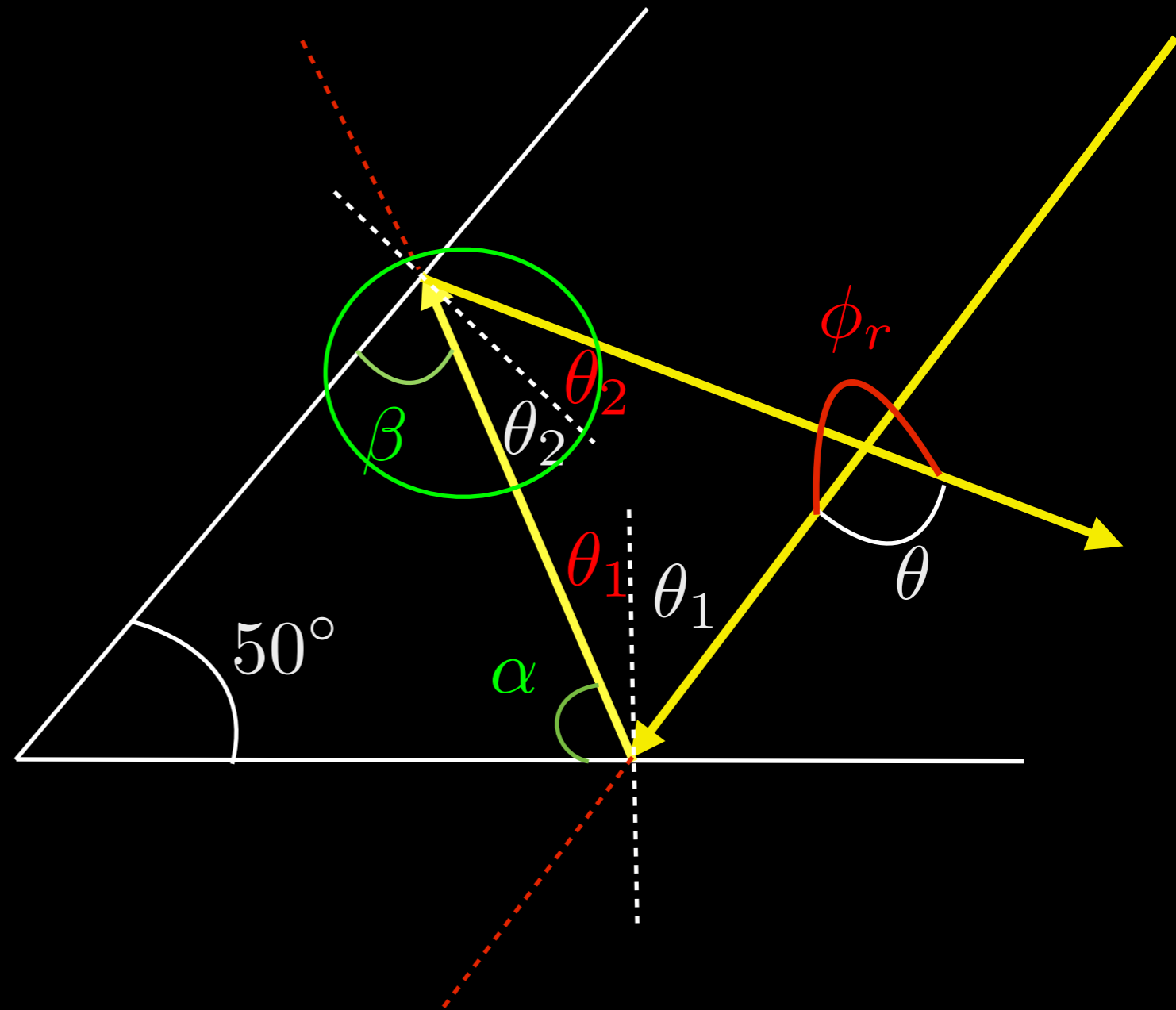
Quiz

What is the angle θ ?

$$\alpha + \beta + 50^\circ = 180^\circ \quad \rightarrow \quad \alpha + \beta = 130^\circ$$

$$\alpha + \theta_1 = 90^\circ$$

$$\beta + \theta_2 = 90^\circ$$



Reflection

Quiz

What is the angle θ ?

$$\alpha + \beta + 50^\circ = 180^\circ \quad \rightarrow \quad \alpha + \beta = 130^\circ$$

$$\alpha + \theta_1 = 90^\circ$$

$$\beta + \theta_2 = 90^\circ$$

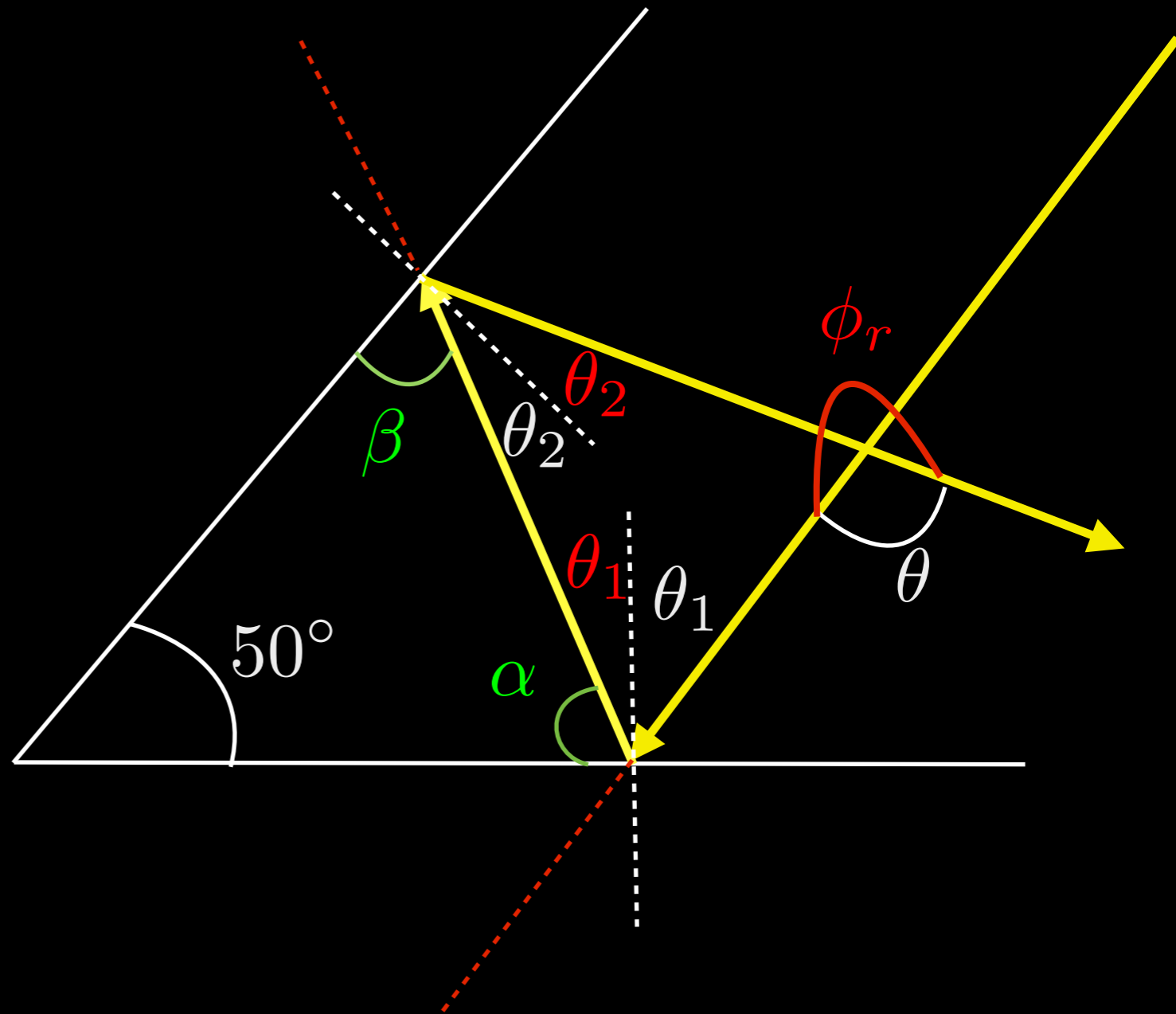
$$(\alpha + \theta_1) + (\beta + \theta_2) = 180^\circ$$

$$(\alpha + \beta) + (\theta_1 + \theta_2) = 180^\circ$$

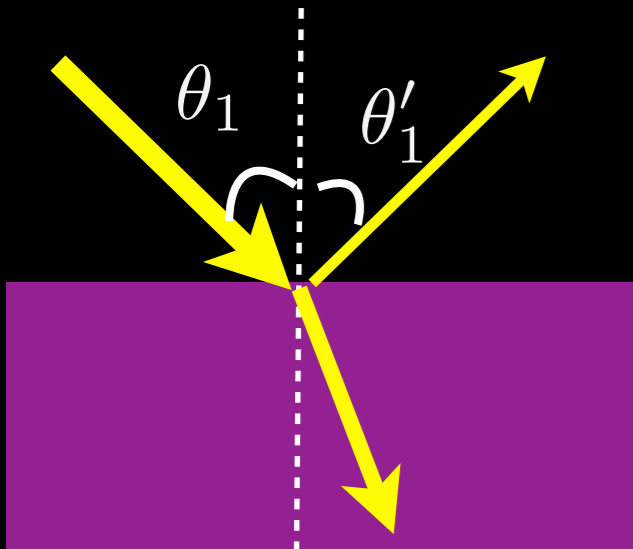
$$130^\circ$$

$$\theta/2$$

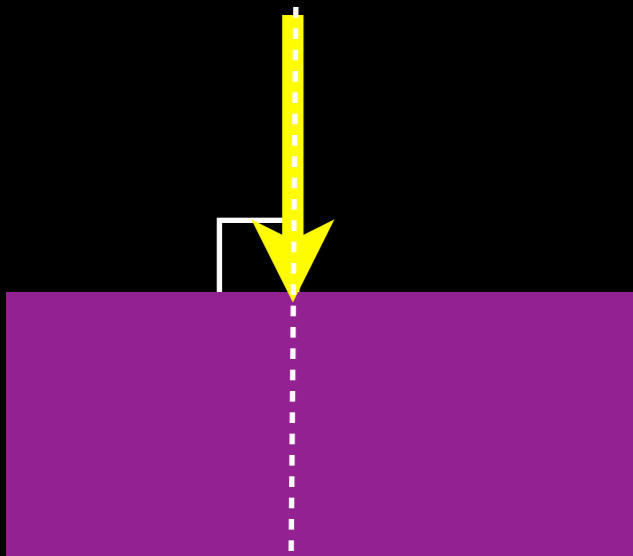
$$\theta = 100^\circ$$



Partial Reflection

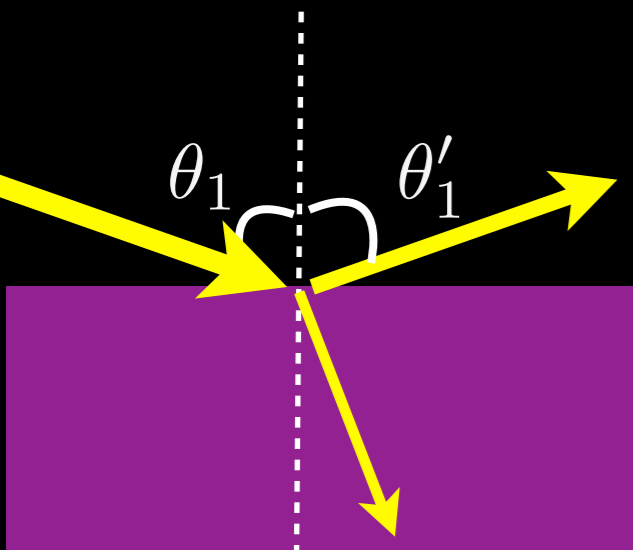


Some reflection always occurs
... even in glass



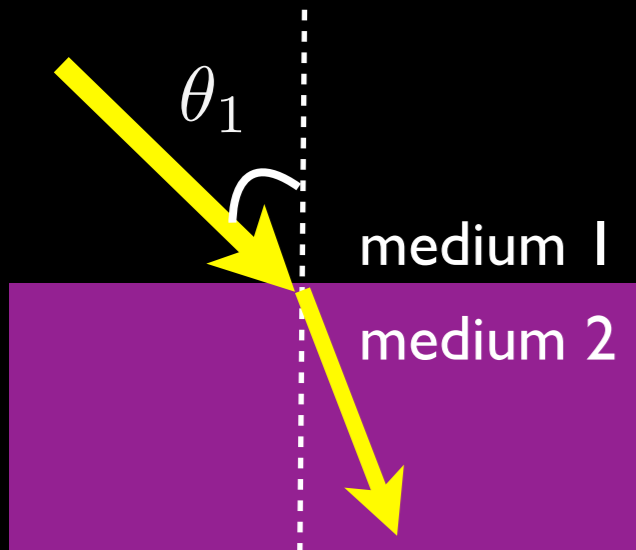
Smallest reflection for an incident ray normal (90°) to surface.

Glass \sim 4% reflected light



Larger angle results in more reflection

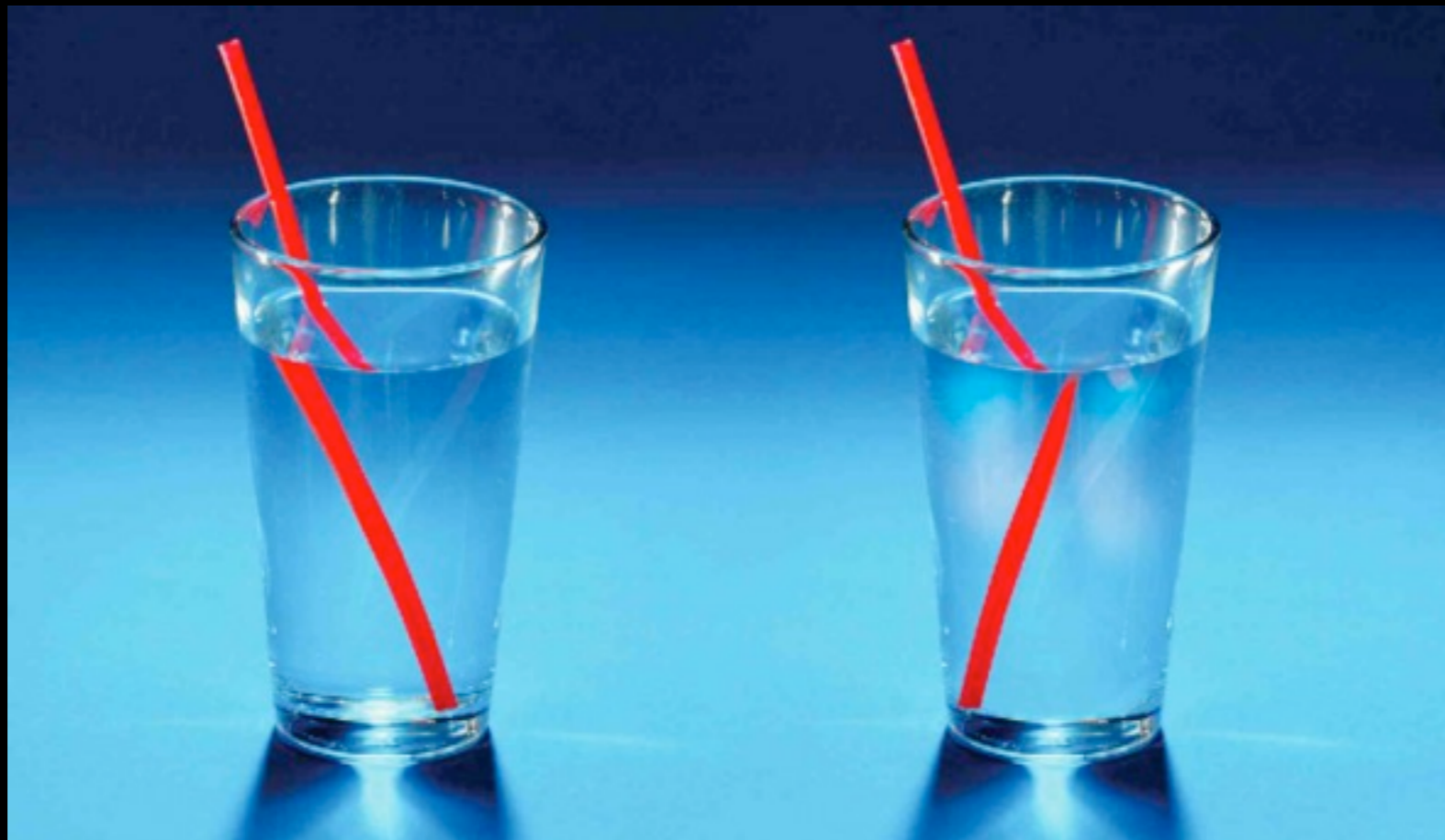
Refraction



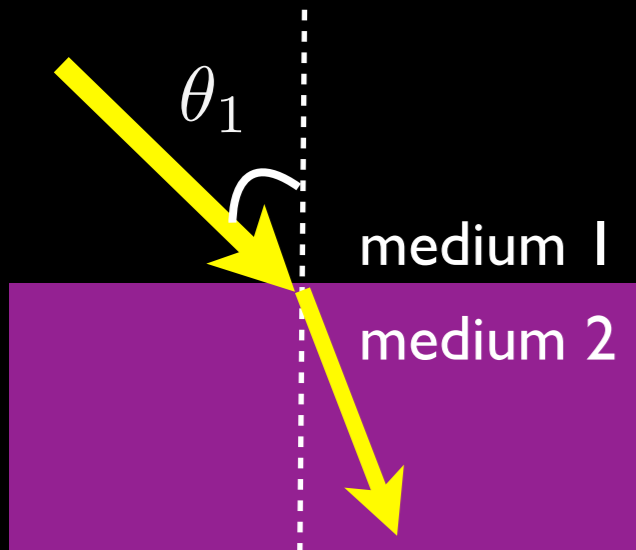
Refraction occurs when a light ray enters a new medium.

It changes **speed**

and **direction**



Refraction



Refraction occurs when a light ray enters a new medium.

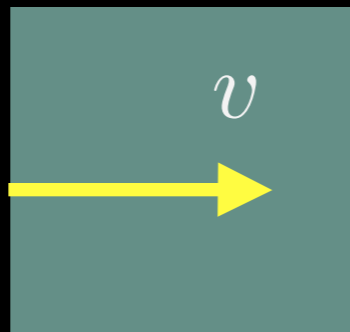
It changes **speed**

and **direction**

The speed of light in a transparent medium is lower than in a vacuum.



vacuum



transparent media

e.g. glass

$$v < c$$

$c = 3 \times 10^8 \text{ m/s}$
speed of light in a vacuum



(index of refraction)

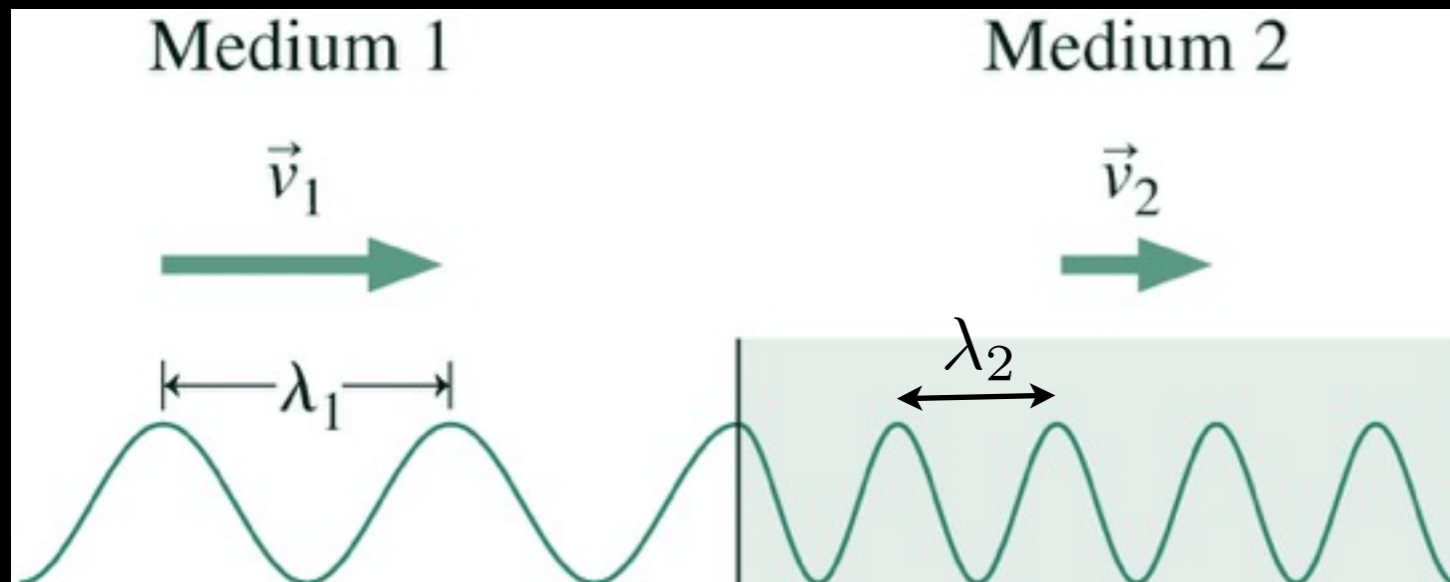
$$n = \frac{c}{v}$$

Refraction



$$n = \frac{c}{v}$$

$$v = f\lambda \quad \rightarrow \quad \lambda = \frac{v}{f} = \frac{c}{nf}$$



Neither c nor f change.

Only λ and n .

$$\lambda \propto \frac{1}{n}$$

Refraction

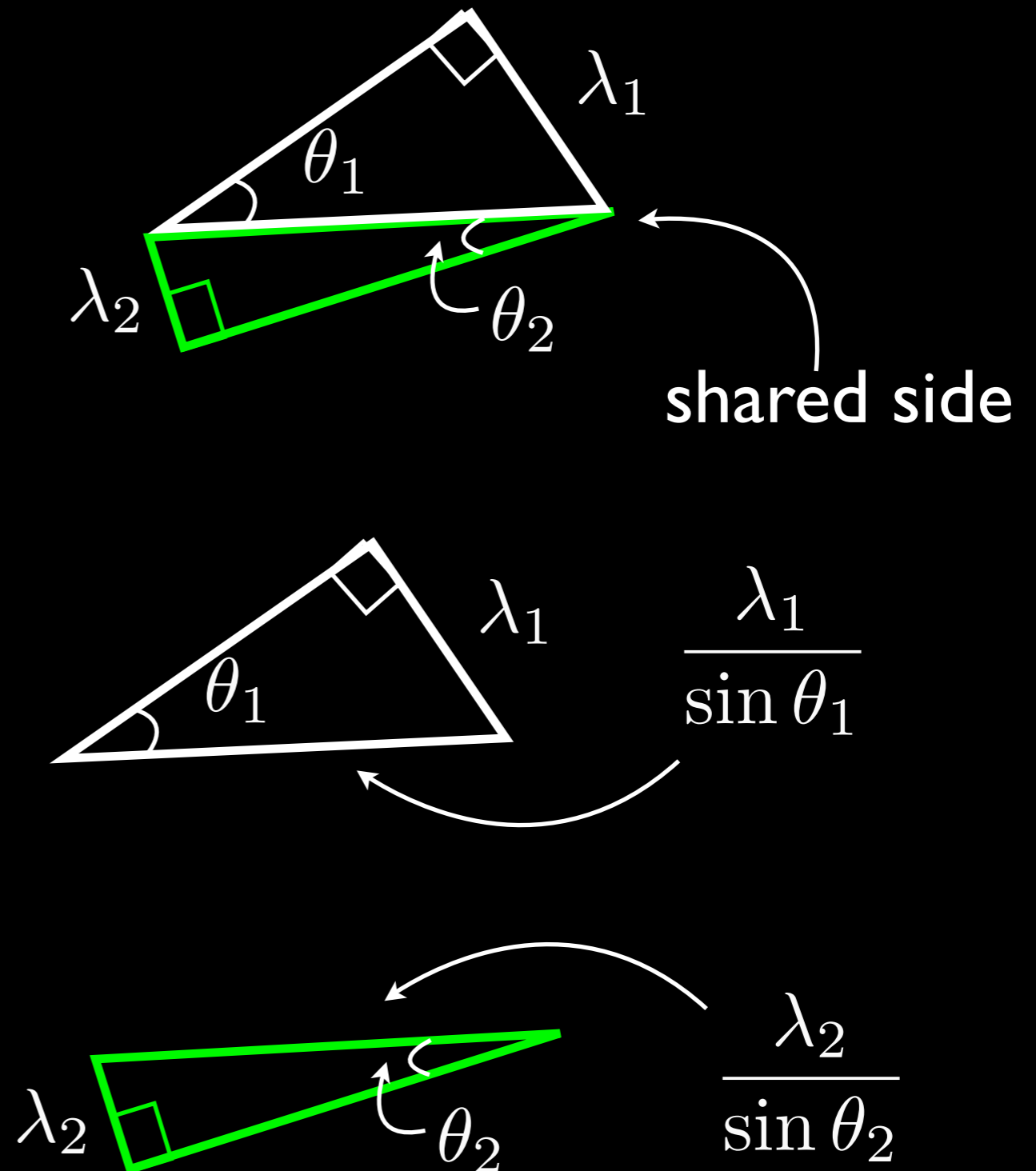
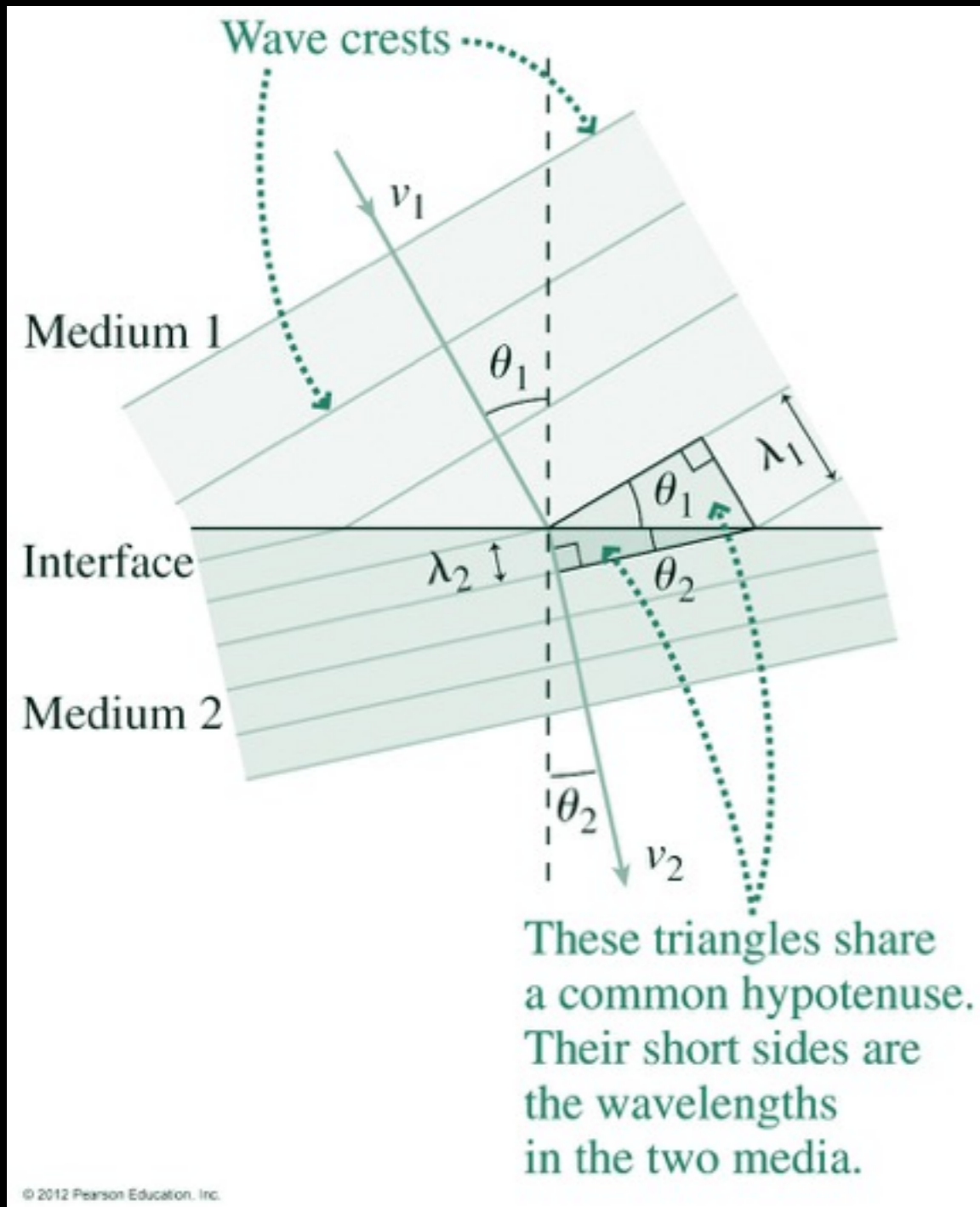
Table 30.1 Indices of Refraction*

Substance	Index of Refraction, n
Gases	
Air	1.000293
Carbon dioxide	1.00045
Liquids	
Water	1.333
Ethyl alcohol	1.361
Glycerine	1.473
Benzene	1.501
Diiodomethane	1.738
Solids	
Ice (H_2O)	1.309
Polystyrene	1.49
Glass	1.5–1.9
Sodium chloride (NaCl)	1.544
Diamond (C)	2.419
Rutile (TiO_2)	2.62

*At 1 atm pressure and temperatures ranging from 0°C to 20°C , measured at a wavelength of 589 nm (the yellow line of sodium).

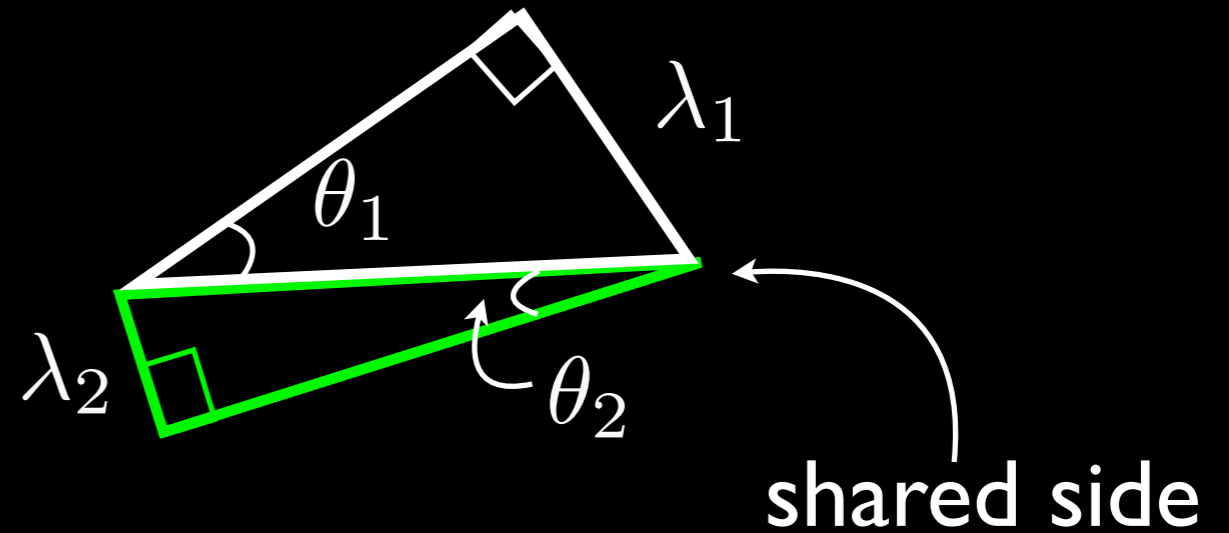
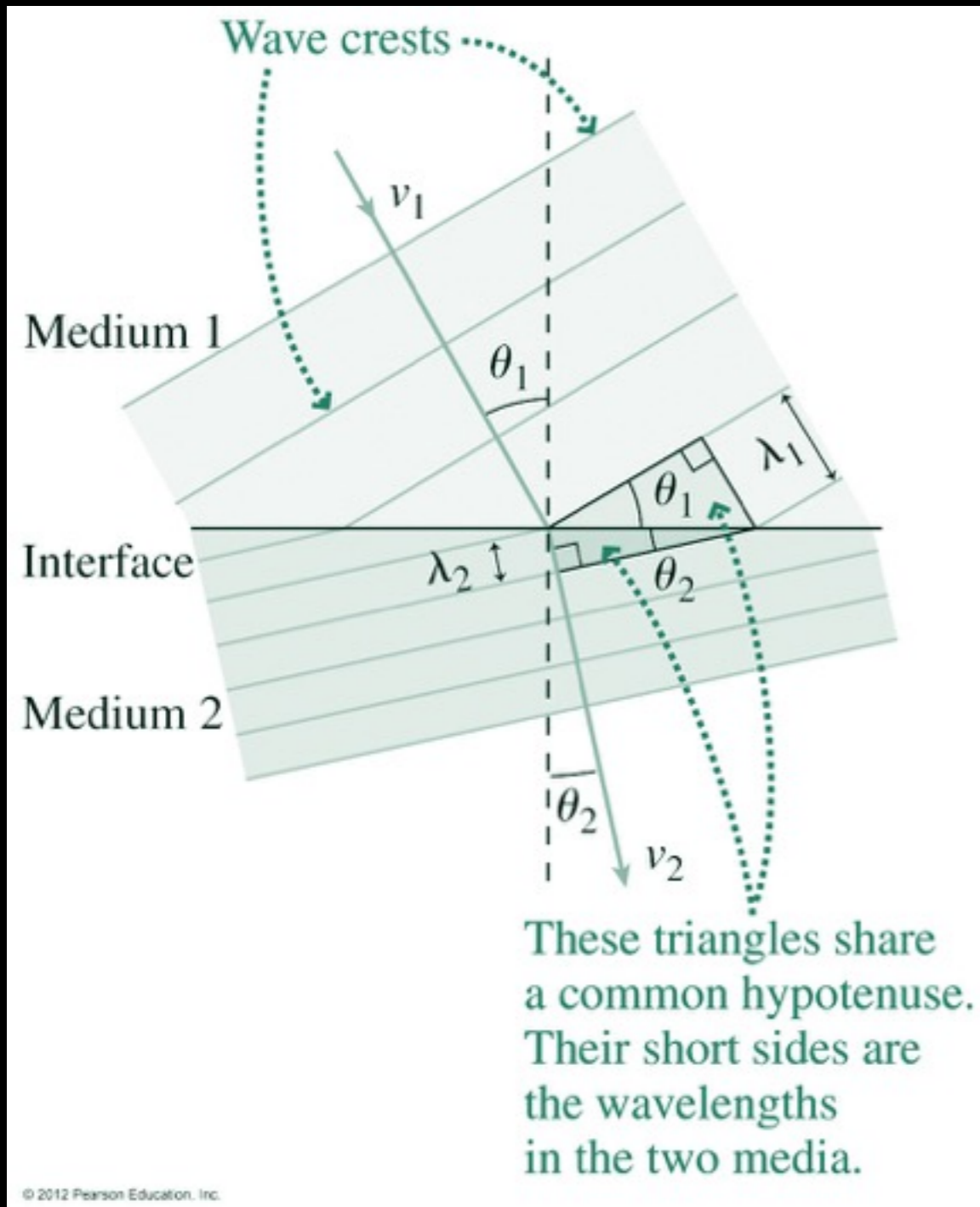
Refraction

The change in λ causes the direction to change:



Refraction

The change in λ causes the direction to change:



$$\frac{\lambda_1}{\sin \theta_1} = \frac{\lambda_2}{\sin \theta_2}$$

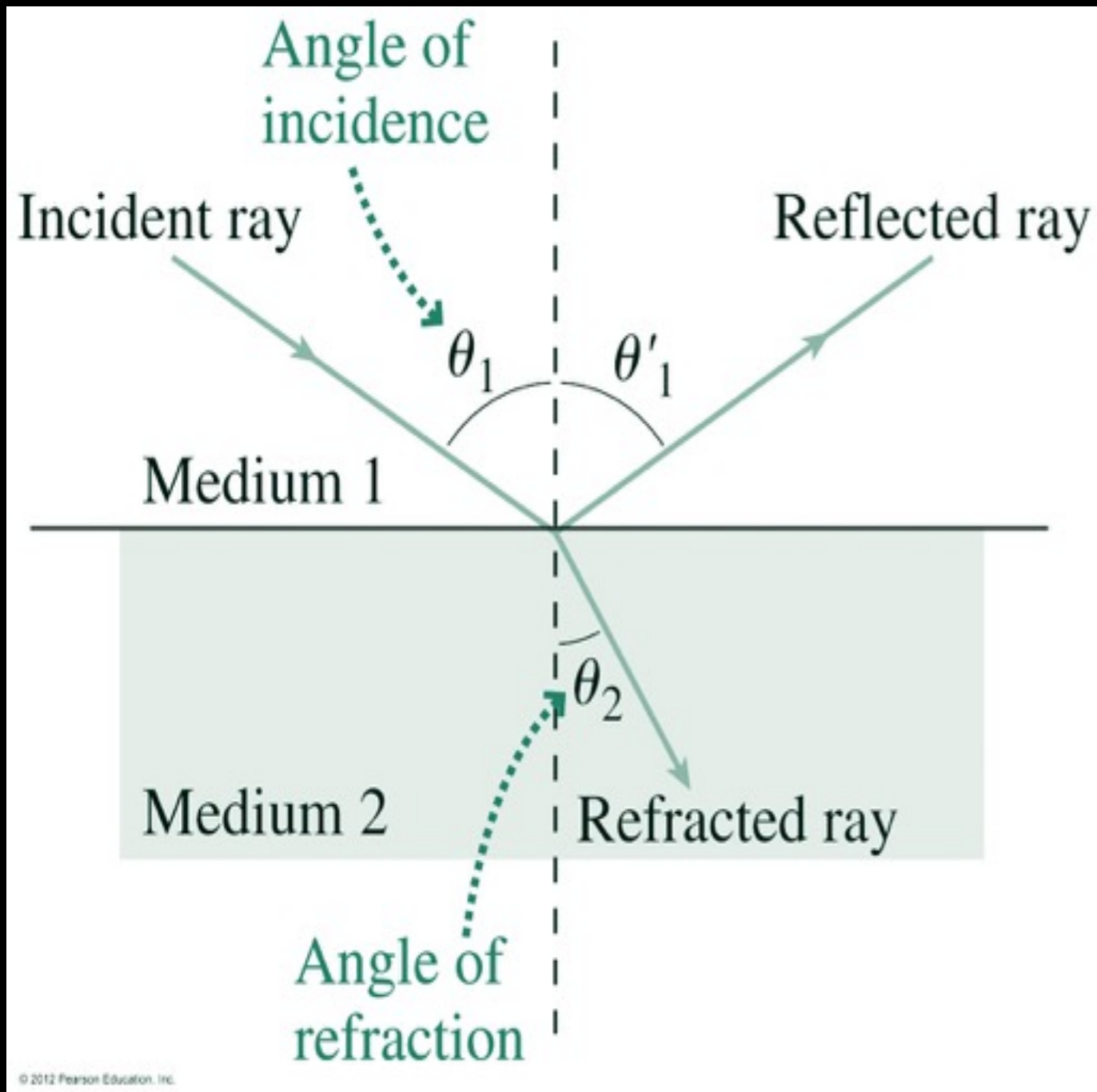
and since: $\lambda_1 = \frac{c}{f} \frac{1}{n_1}$

$$n_1 \sin \theta_1 = n_2 \sin \theta_2$$

Snell's law

Refraction

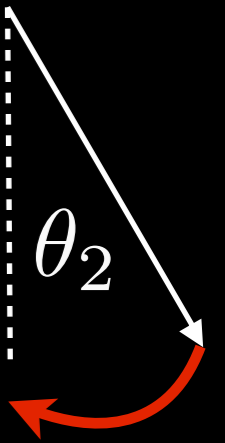
$$n_1 \sin \theta_1 = n_2 \sin \theta_2$$



When going from **low** $\downarrow n$...

... to **high** $\uparrow n$

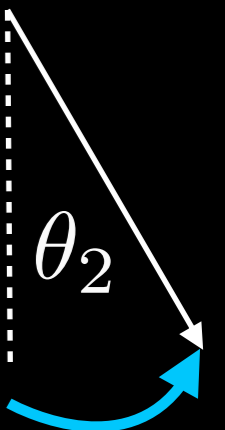
the ray bends **towards** to the normal



When going from **high** $\uparrow n$...

... to **low** $\downarrow n$

the ray bends **away** to the normal



Refraction

Example

Show the ray exiting the glass slab is parallel to the incident ray.

$$n_1 \sin \theta_1 = n_2 \sin \theta_2 \quad \text{Snell's law}$$

Refraction occurs:

entering block: **low** n to **high** n

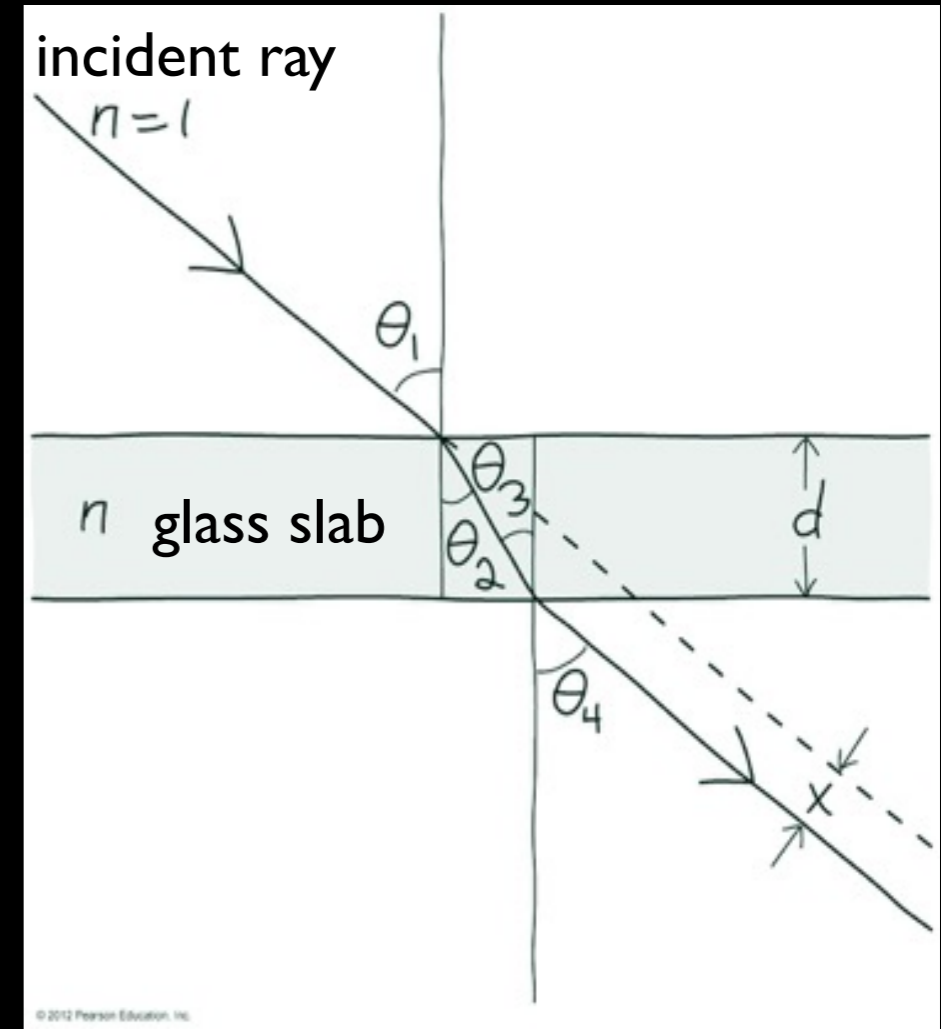
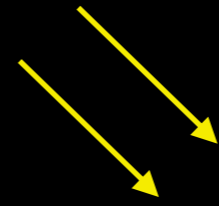
$$1 \sin \theta_1 = n \sin \theta_2 \longrightarrow \sin \theta_2 = \sin \theta_1 / n$$

exiting block: **high** n to **low** n

$$n \sin \theta_3 = 1 \sin \theta_4 \longrightarrow \sin \theta_4 = n \sin \theta_3$$

$$\text{slab faces parallel: } \theta_2 = \theta_3 \longrightarrow \sin \theta_4 = n \left(\frac{\sin \theta_1}{n} \right) = \sin \theta_1$$

rays are parallel!



Refraction

Example

Laser 'reads' a CD

Entres CD 0.737 mm wide

Refracted to width d mm

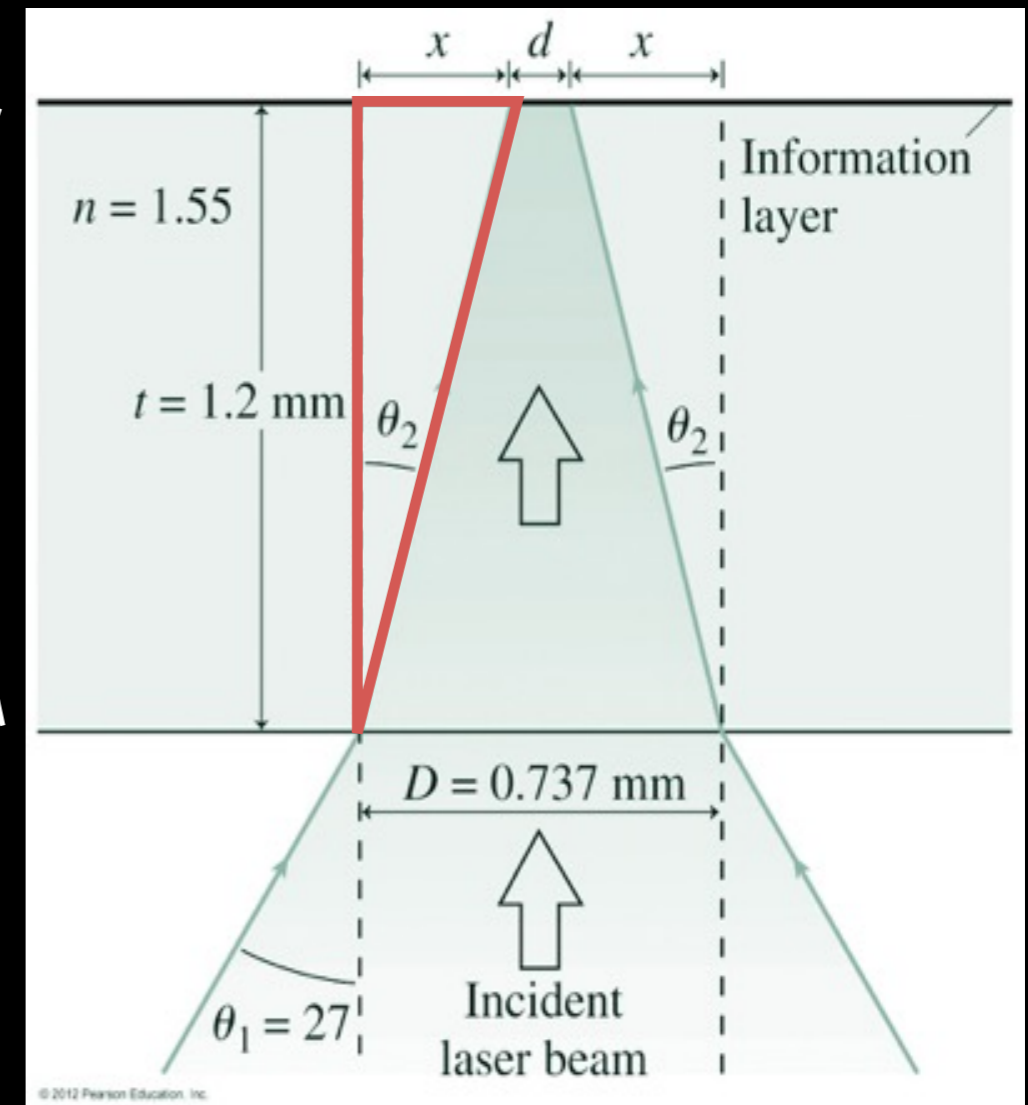
What is d ?

Snell's law: $n_1 \sin \theta_1 = n_2 \sin \theta_2$

$$\theta_2 = \sin^{-1}(n_1 \sin \theta_1 / n_2) = 17.03^\circ$$

$$\begin{aligned} d &= D - 2x = D - 2t \tan \theta_2 \\ &= 1.80 \mu m \end{aligned}$$

CD
thickness



Refraction allows a larger laser to be used for CD players

Refraction

Quiz

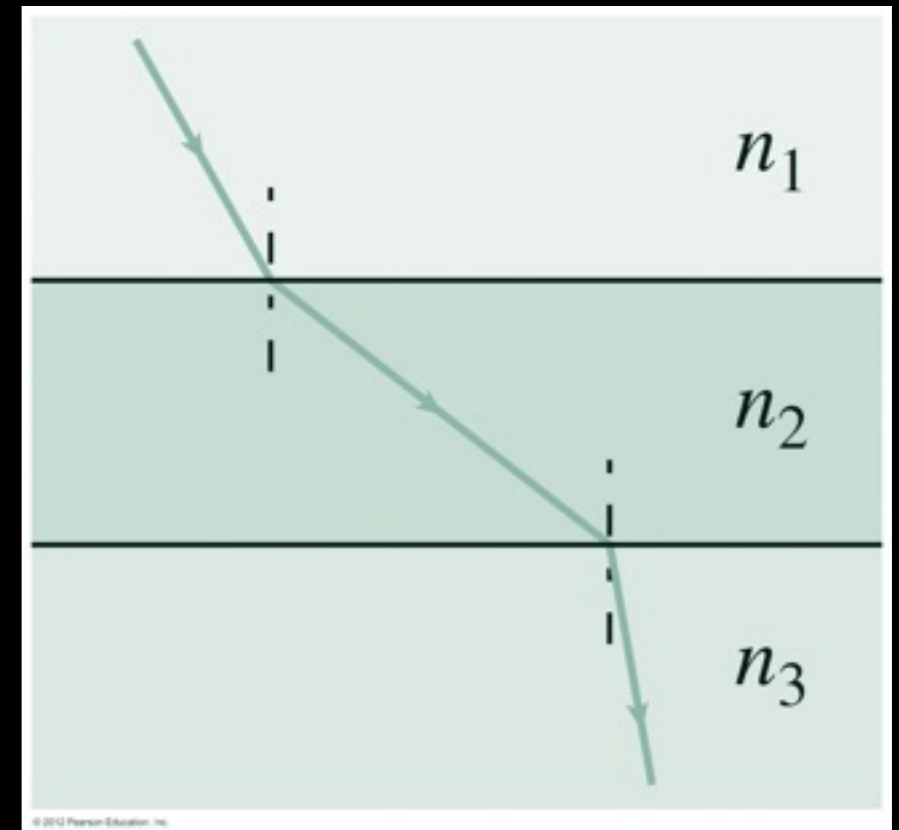
Rank the refractive indices.

(A) $n_1 > n_2 > n_3$

(B) $n_3 > n_1 > n_2$

(C) $n_3 > n_2 > n_1$

(D) $n_2 > n_1 > n_3$



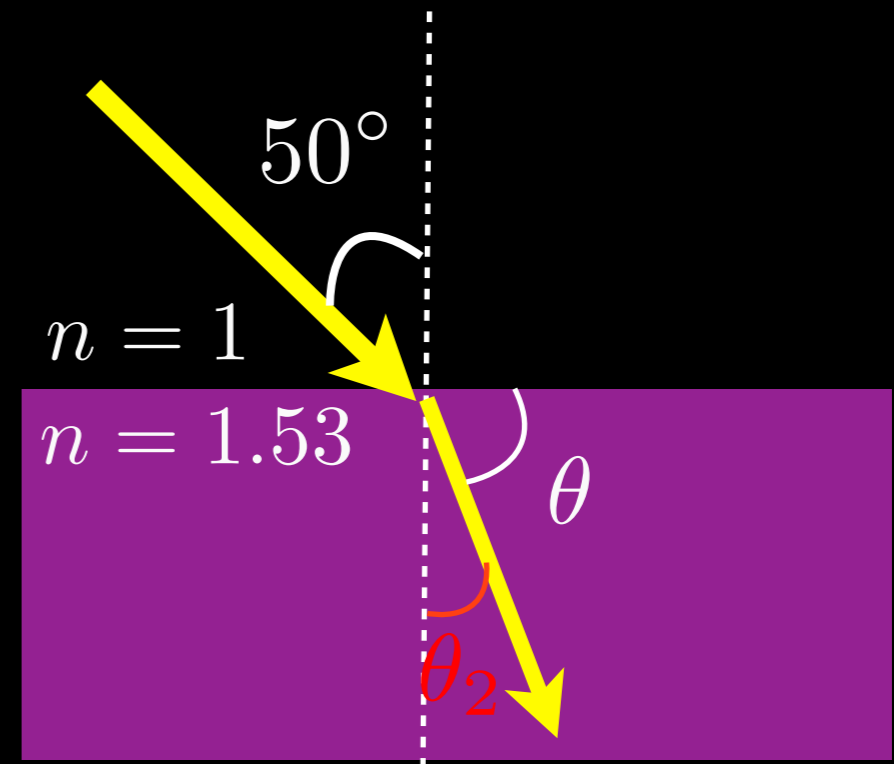
What is θ ?

(A) 20°

(B) 30°

(C) 50°

(D) 60°



Snell's law

$$n_1 \sin \theta_1 = n_2 \sin \theta_2$$

$$\sin 50^\circ = 1.53 \sin \theta_2$$

$$\theta_2 = \sin^{-1} \left(\frac{\sin 50^\circ}{1.53} \right) = 30^\circ$$

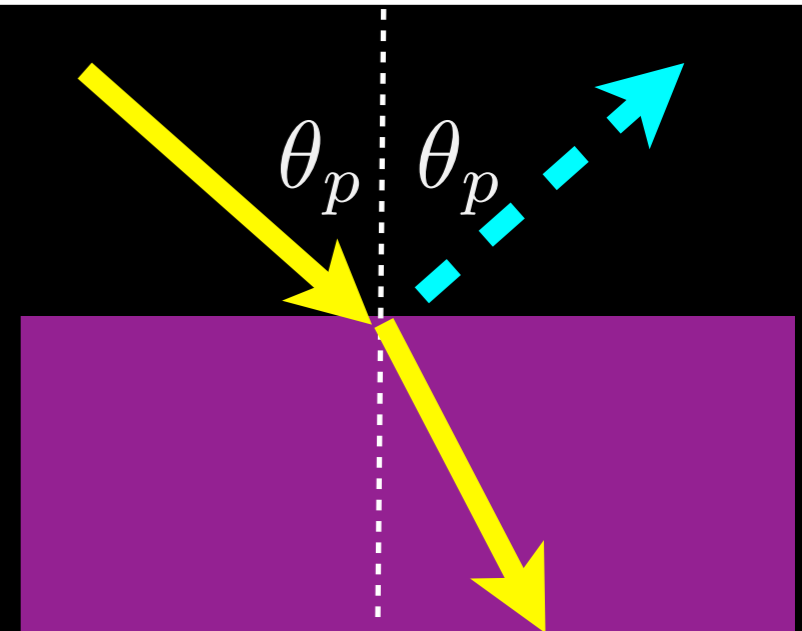
$$\theta = 90 - \theta_2 = 60^\circ$$

Brewster Angle

There is a special angle, θ_p , where **no reflection** occurs.



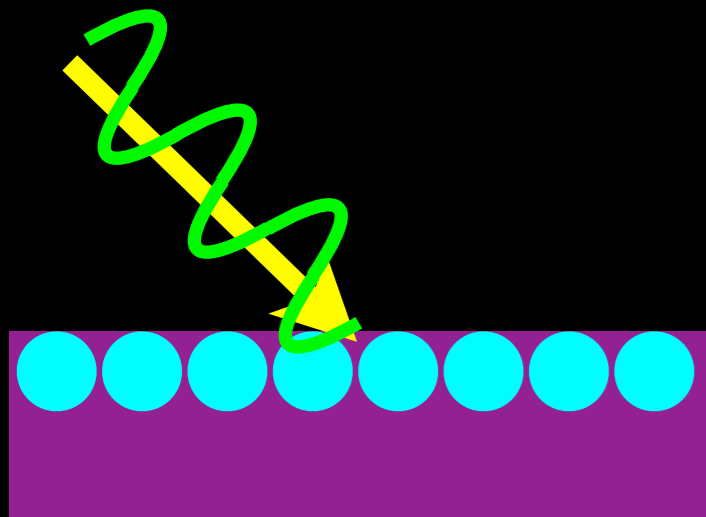
Why?



What is REALLY happening in reflection & refraction?

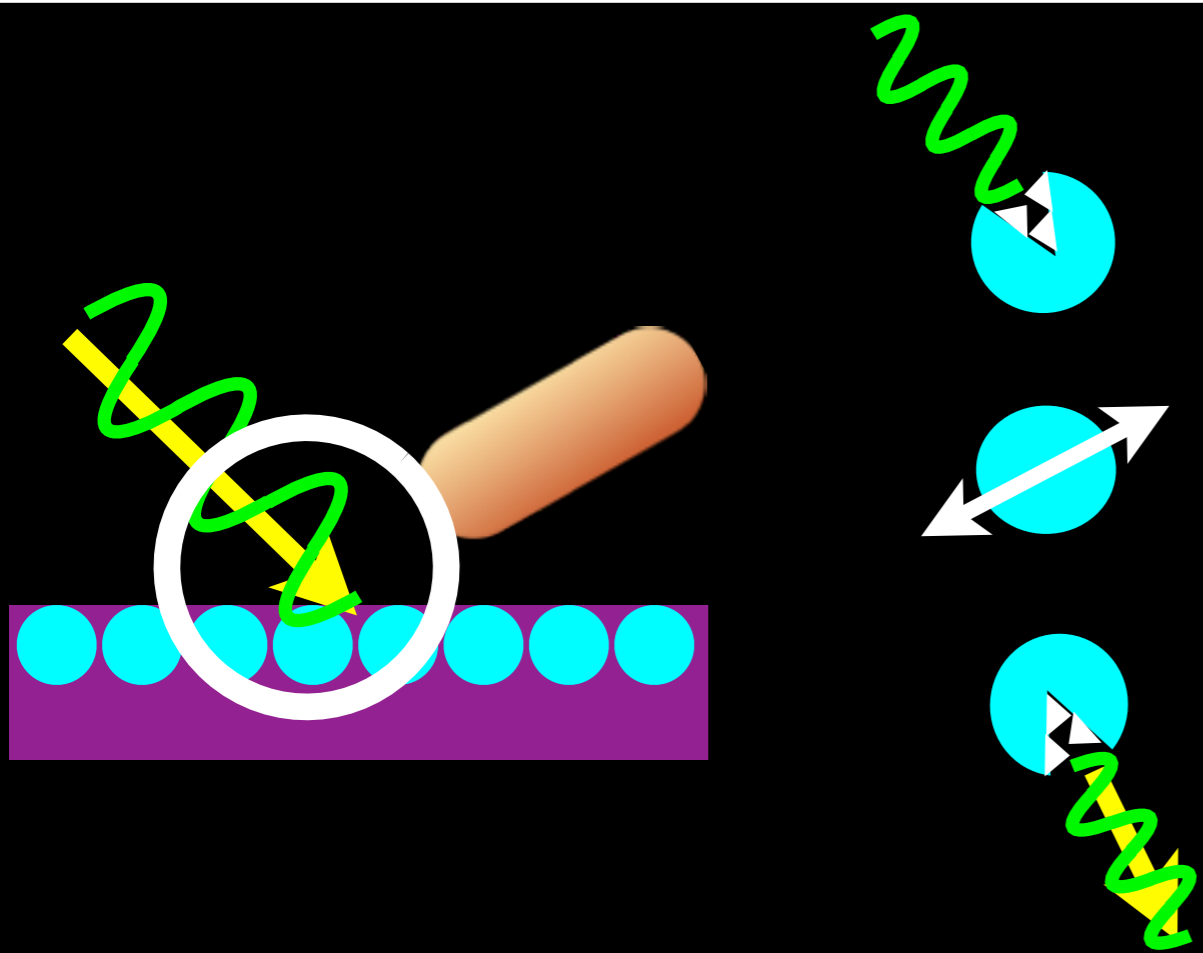
Light is wave... 

...an **electric** (and magnetic) **wave**



Reflection & refraction are interactions between the wave's electric field and atoms.

Brewster Angle

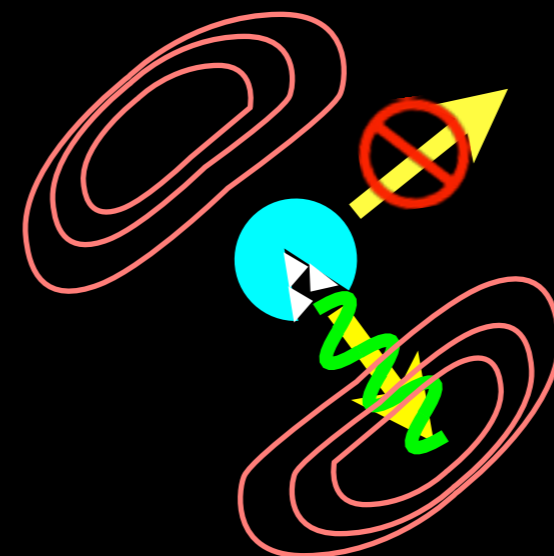
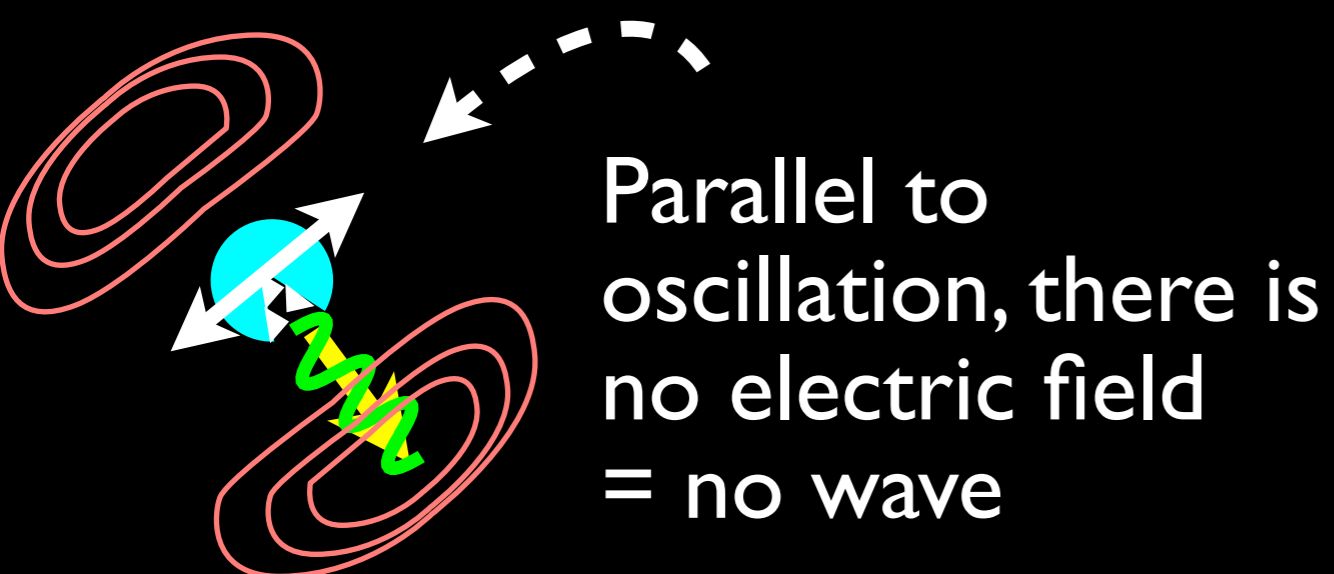


wave is absorbed by atom

(actually a 'dipole' )

atom oscillates

oscillation produces refracted wave



If reflected ray is in this direction, **no reflection** occurs!

Brewster Angle

Brewster angle, θ_p

occurs when: $\theta_p + \theta_2 = 90^\circ$

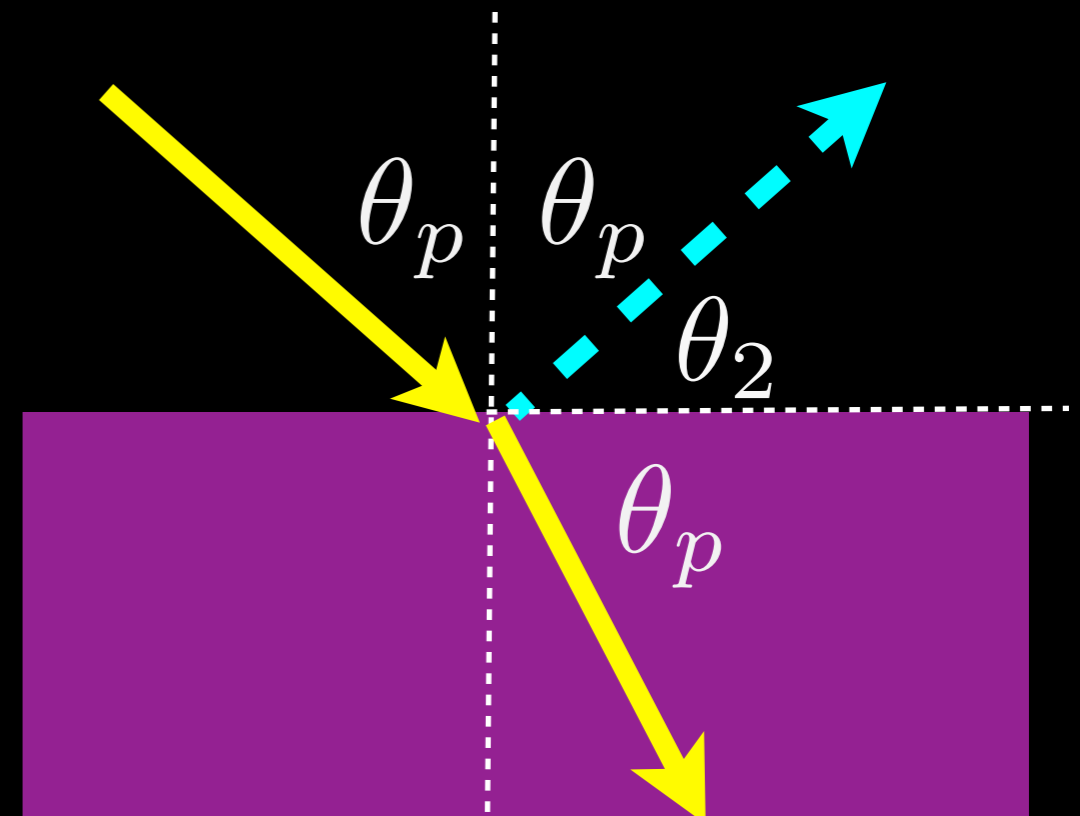
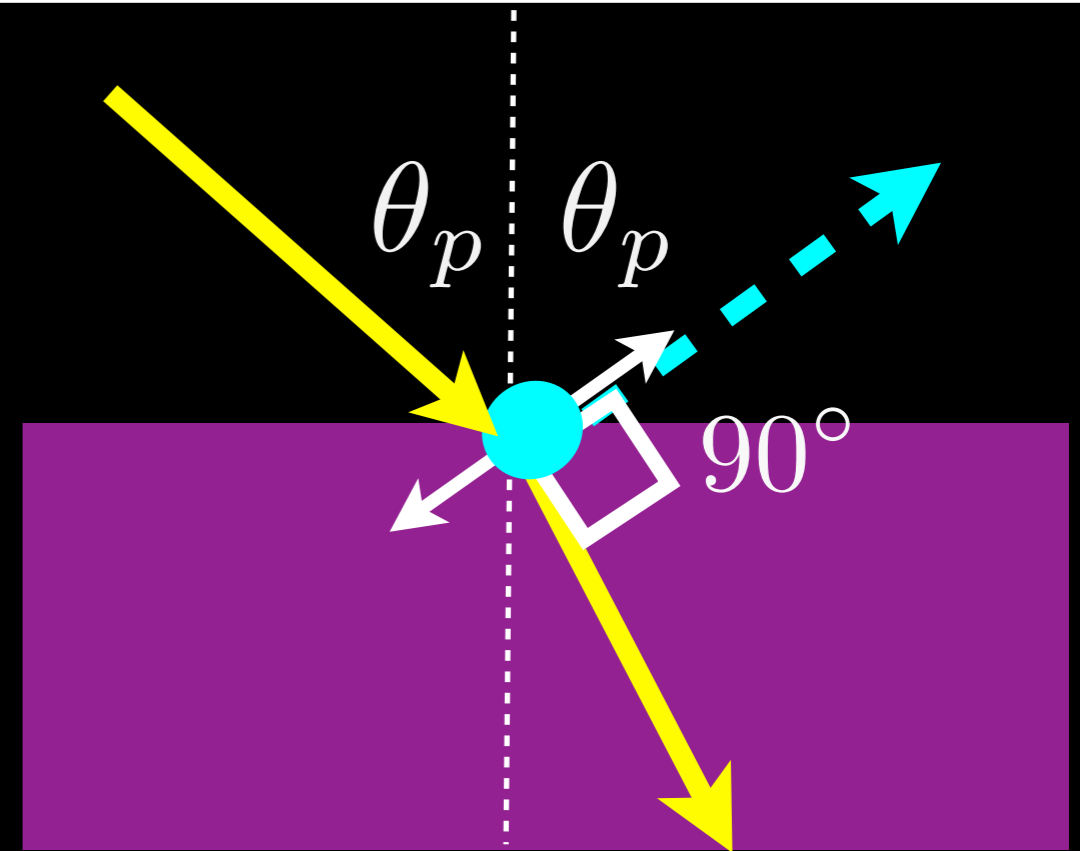
$$\theta_2 = 90^\circ - \theta_p$$

$$\begin{aligned}\sin \theta_2 &= \sin(90^\circ - \theta_p) \\ &= \cos \theta_p\end{aligned}$$

Snell's law: $\sin \theta_2 = \frac{n_1}{n_2} \sin \theta_p$

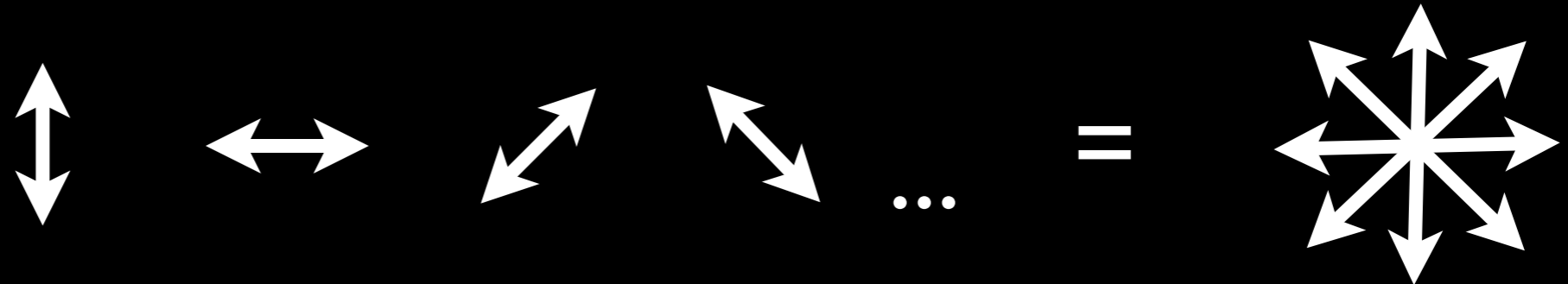
Therefore: $\tan \theta_p = \frac{n_2}{n_1}$

Air/glass interface: $\theta_p = 56^\circ$



Brewster Angle = Polarising Angle

Normally, light is made from waves that oscillate in different directions:

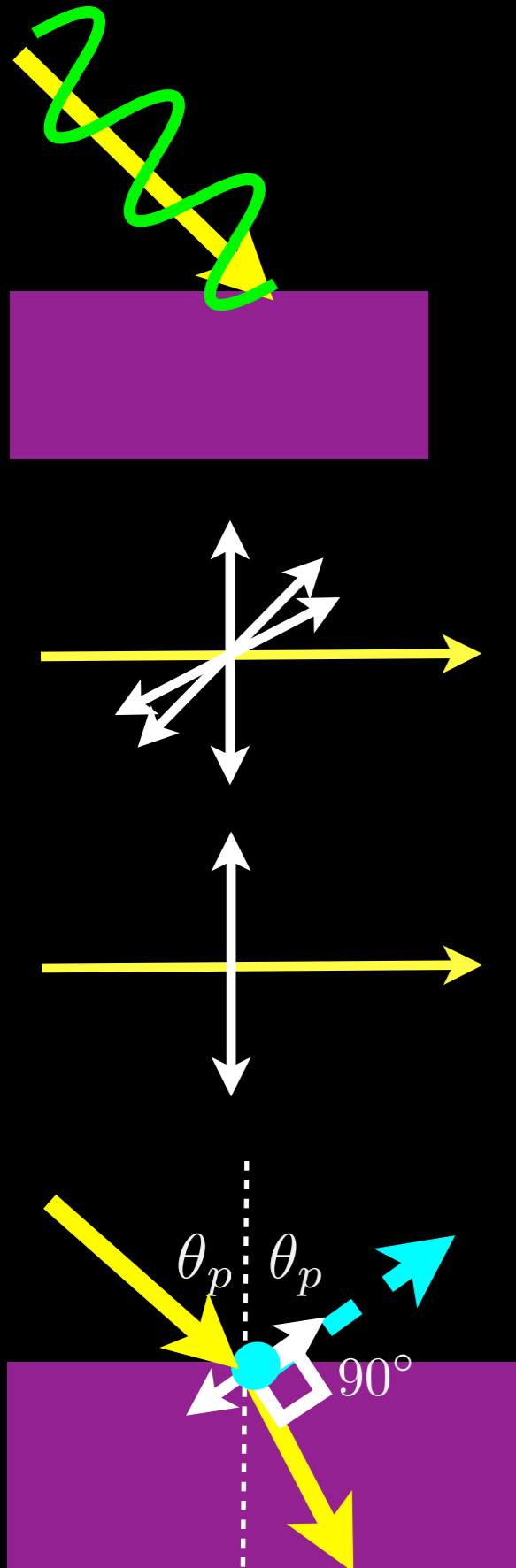


Same direction of motion,
different oscillation directions

If light only oscillates in one direction, it is
polarised

Non-polarised light at the Brewster angle
reflects polarised light:

only light component with oscillations
perpendicular to atom oscillation.



Brewster Angle

Quiz

Find the refractive index of a material with a Brewster (polarising) angle in air of 62° .

(A) 1.5

(B) 1.0

$$n_2 = n_1 \tan \theta_p = (1.0) \tan(62^\circ) = 1.9$$

(C) 1.9

(D) 1.7

Total Internal Reflection

Light moving from medium with **high** n to **low** n is bent **away** from the normal.

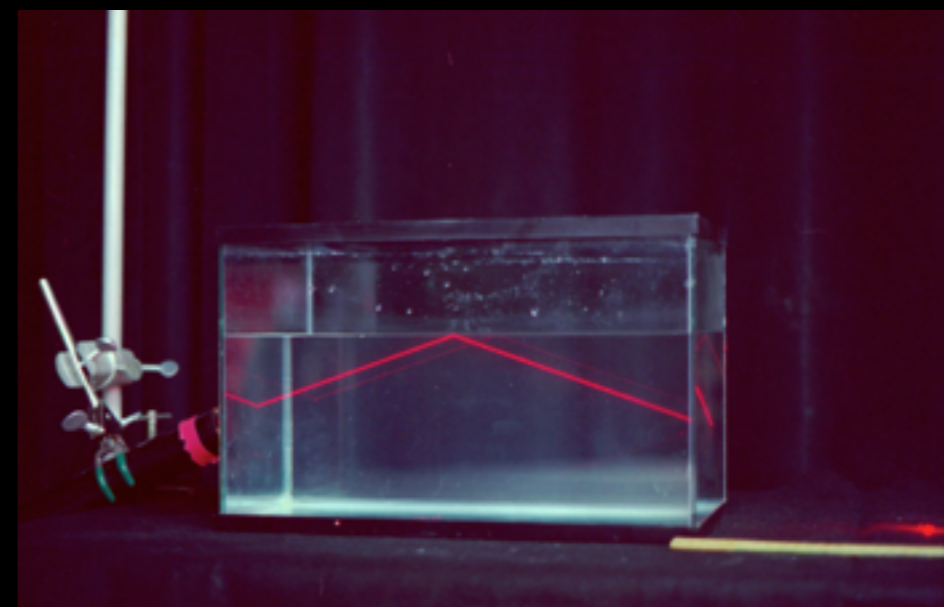
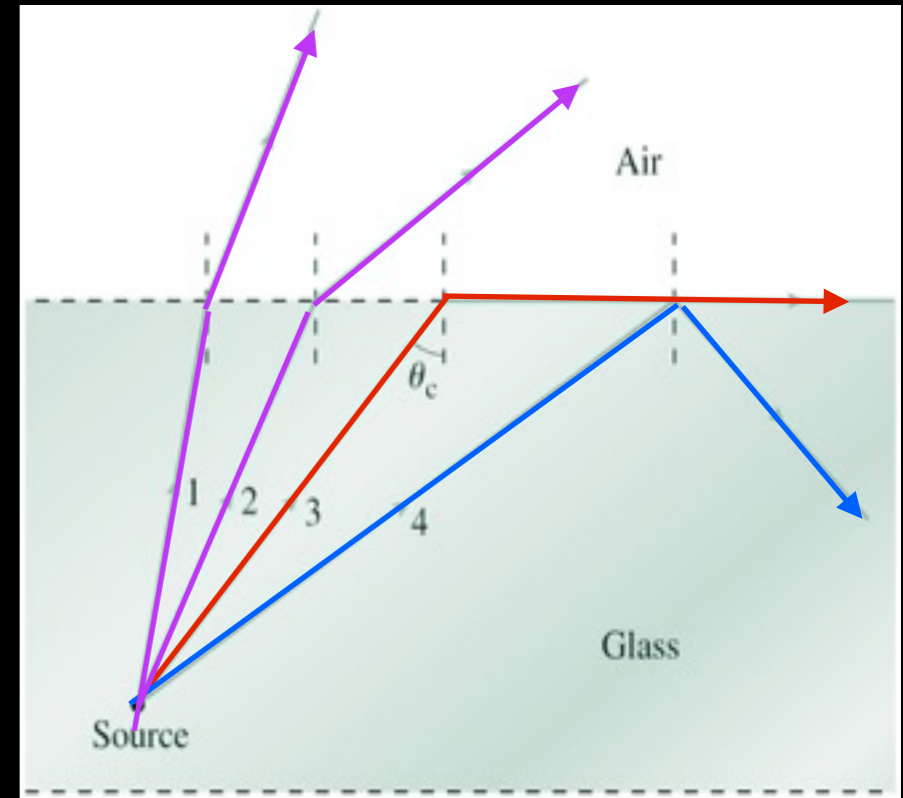
If the angle of refraction $> 90^\circ$, **total internal reflection** occurs.

Light cannot escape the glass.

The incident ray's **critical angle** is when the angle of refraction $= 90^\circ$

$$n_1 \sin \theta_1 = n_2 \sin \theta_2$$

$$n_1 \sin \theta_c = n_2 \sin 90^\circ \quad \rightarrow \quad \sin \theta_c = \frac{n_2}{n_1}$$



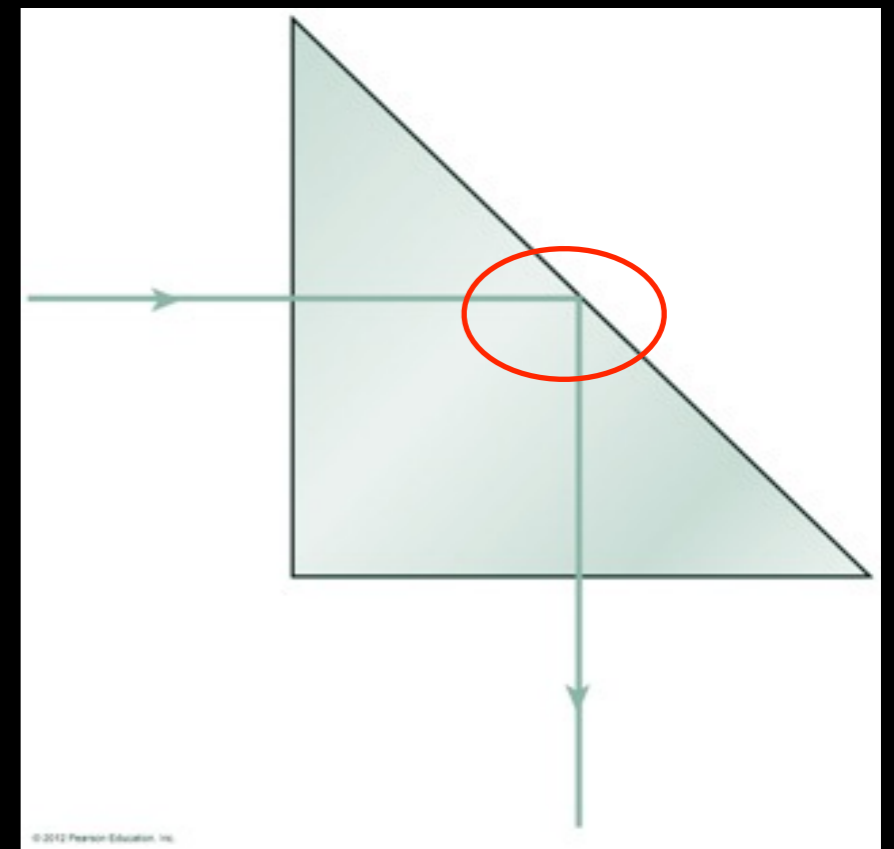
Total Internal Reflection

The glass prism has $n = 1.5$ and is surrounded by air ($n = 1$).

What would happen to the incident light ray if the prism were immersed in water ($n = 1.333$)?

(A) Most would **exit** into the water through the diagonal face and some would be reflected.

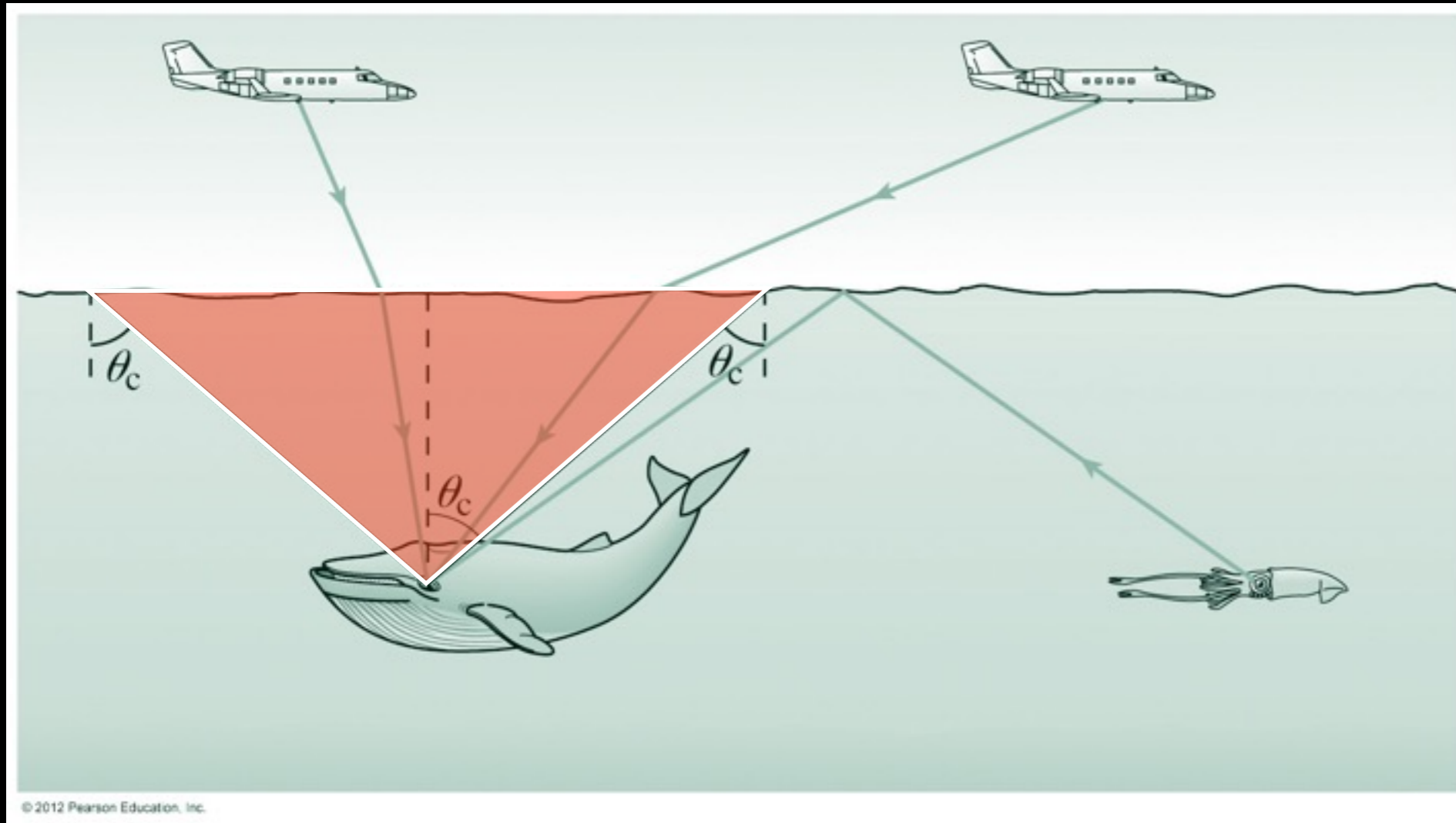
(B) Most would be **reflected** and some would exit into the water through the diagonal face.



$$\sin \theta_c = \frac{n_2}{n_1} \text{ increase}$$

Total Internal Reflection

A whale's view



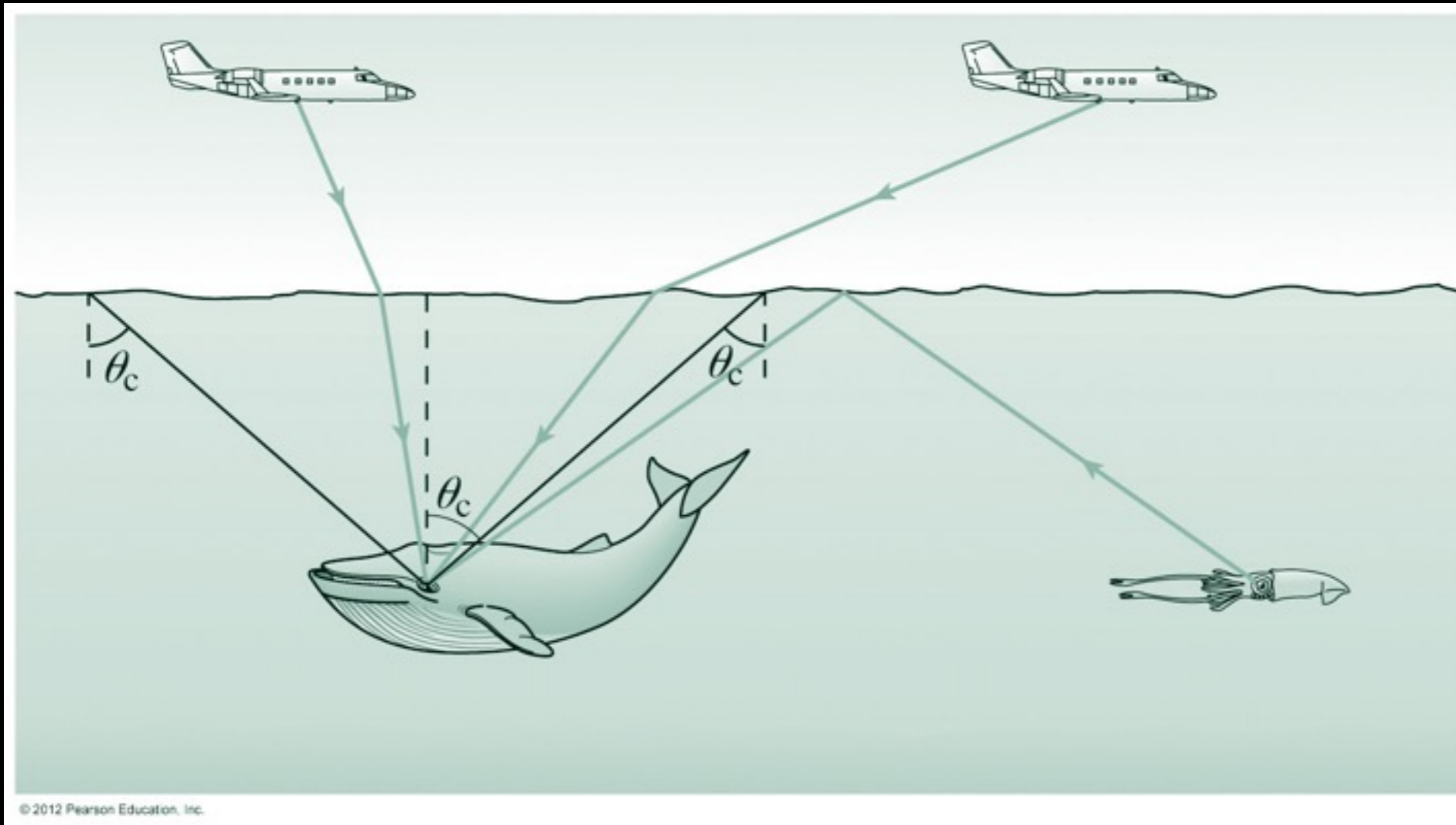
Light rays in the **red region** are from objects above the water.

Light rays outside red region are from objects in the water.

Total Internal Reflection

Example

A whale's view



What is θ_c , the half-angle of the cone in which the whale sees above the water?

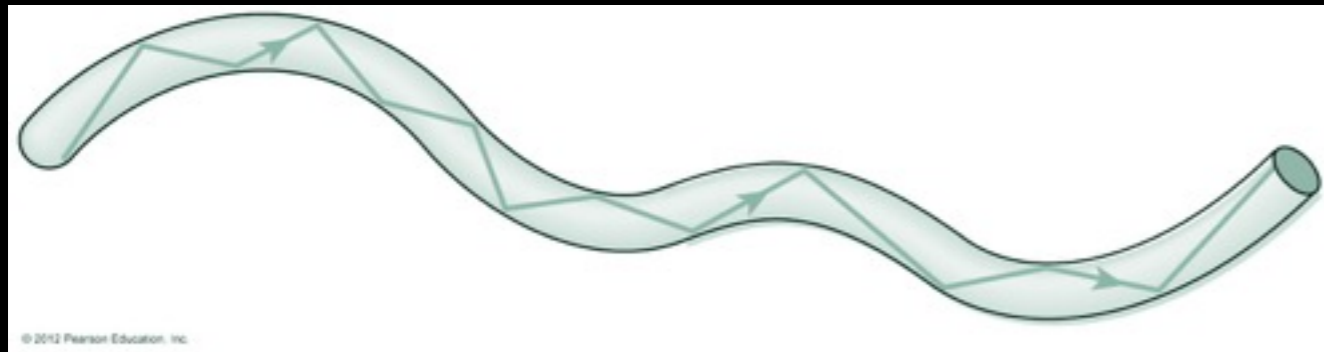
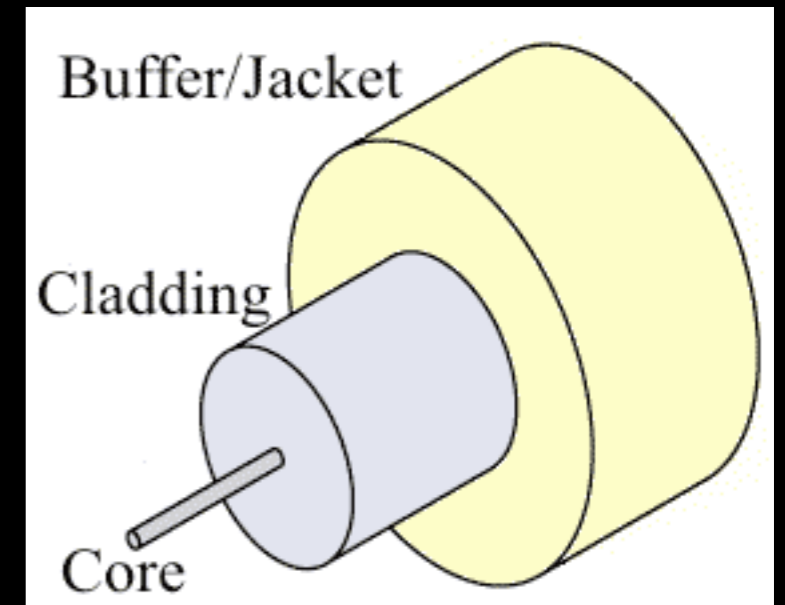
$$\theta_c = \sin^{-1}(1/1.333) = 48.6^\circ$$

Total Internal Reflection

Information for the internet, telephones and television is carried in **optical fibres**.

Cable has glass core inside 'cladding'.

The cladding has a lower refractive index, n



Total internal reflection
at core/cladding interface.

Lighter and more durable
than copper wire.

Two wires on right carry
same rate of information!



Total Internal Reflection

Quiz

What is the critical angle for light in a glass with $n = 1.52$ when the glass is immersed in water ($n = 1.333$).

(A) 61.3°

(B) 41.1°

(C) 80.9°

(D) none

$$\theta_c = \sin^{-1}(n_2/n_1)$$

$$= \sin^{-1}(1.333/1.52) = 61.3^\circ$$

Total Internal Reflection

Quiz

What is the critical angle for light in a glass with $n = 1.52$ when the glass is immersed in benzene ($n = 1.501$).

(A) 61.3°

(B) 41.1°

(C) 80.9°

(D) none

$$\theta_c = \sin^{-1}(n_2/n_1)$$

$$= \sin^{-1}(1.501/1.52) = 80.9^\circ$$

Total Internal Reflection

Quiz

What is the critical angle for light in a glass with $n = 1.52$ when the glass is immersed in diiodomethane ($n = 1.738$).

(A) 61.3°

$$n_1 (= 1.52) > n_2 (= 1.738)$$

(B) 41.1°

$$\sin^{-1}(1.738/1.52) \quad \text{no solution!}$$

(C) 80.9°

no total internal reflection for light moving in glass.

(D) none

Dispersion

Refraction is the interaction between the light wave and the atoms.



It depends on the frequency of the wave

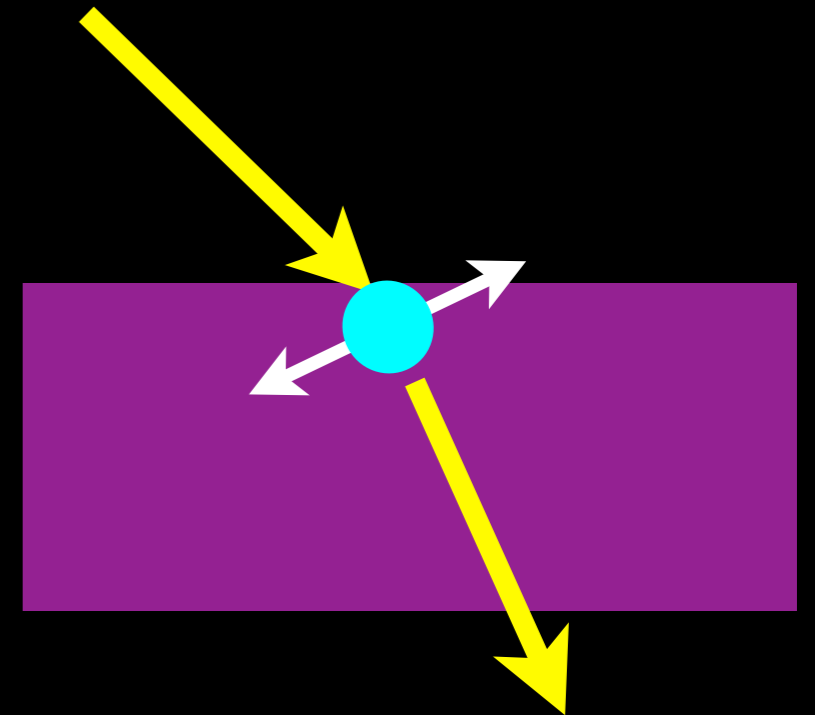


The refractive index, n , depends on wave frequency.



Different frequencies refract through different angles.

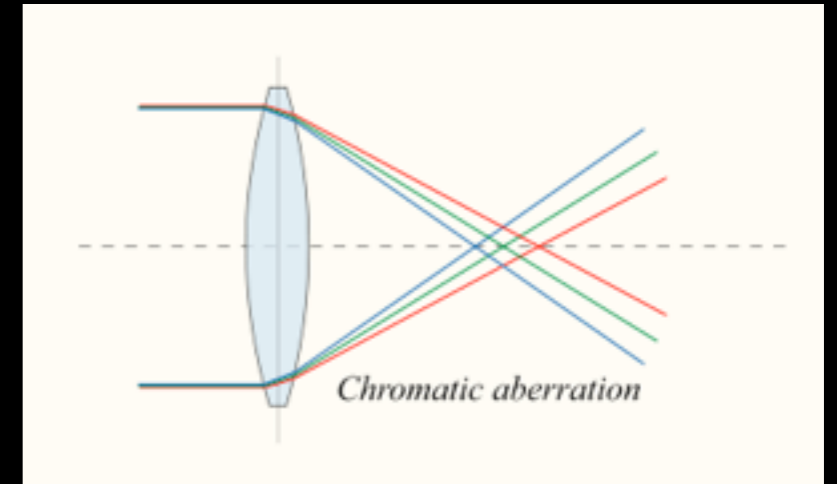
This is **dispersion**.



Dispersion

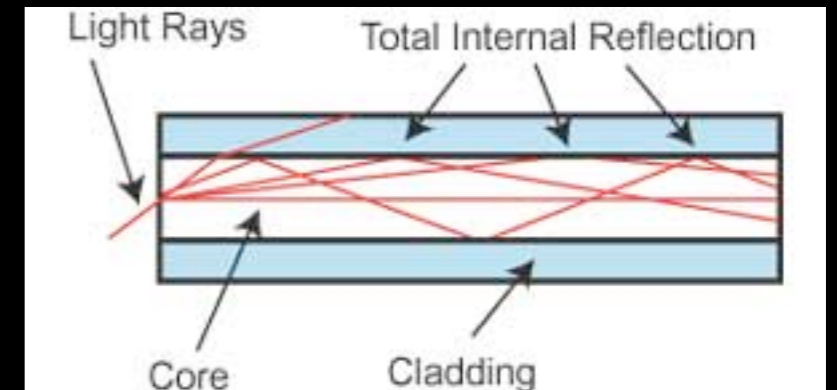
Dispersion can be bad:

Lenses focus colours as different places.
“Chromatic aberration”



Dispersion in optical fibres.

Rays take different paths by reflecting at different angles.



Dispersion can be good:

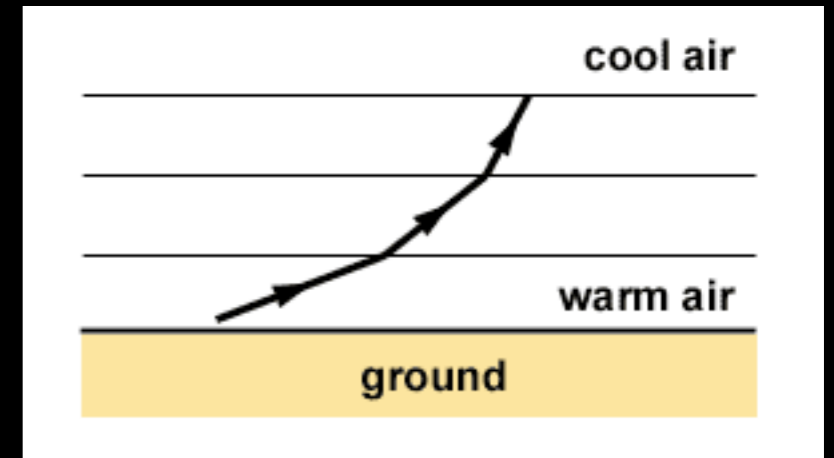
Measuring dispersion in the atmosphere allows GPS devices to correct for atmospheric conditions.



Mirages

Mirages occur when the refractive index, n changes with position.

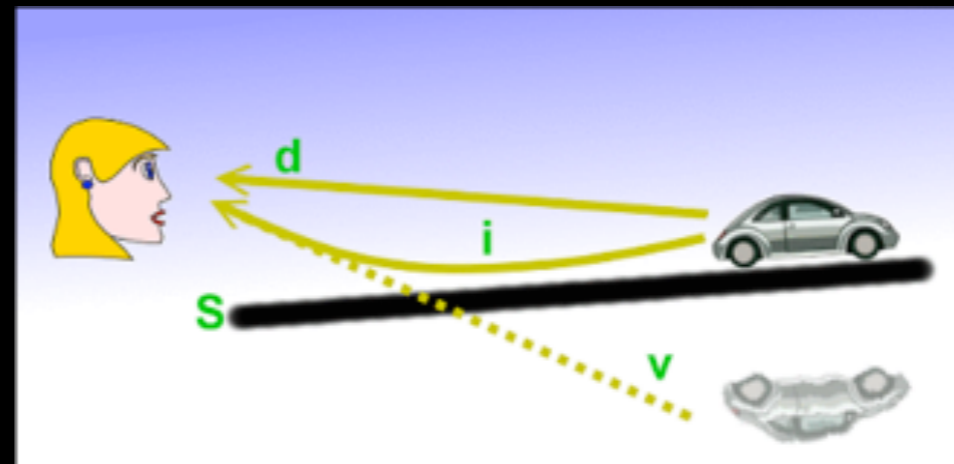
The ray travels in a curved path.



e.g. A temperature difference produces a density difference.

Causes n to vary.

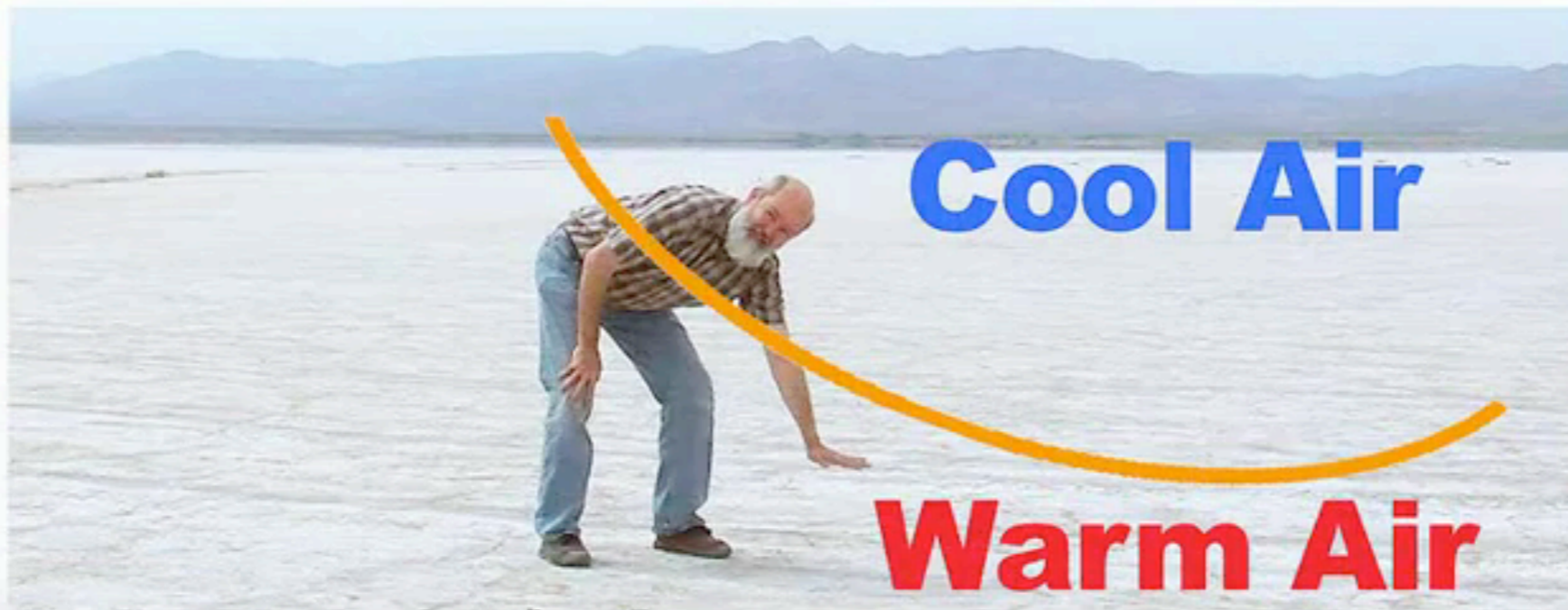
“Water” on the road on a hot day



Brain assumes ray, i , is straight
“see” a reflection of the car, v

Mirages

Robert Krampf's

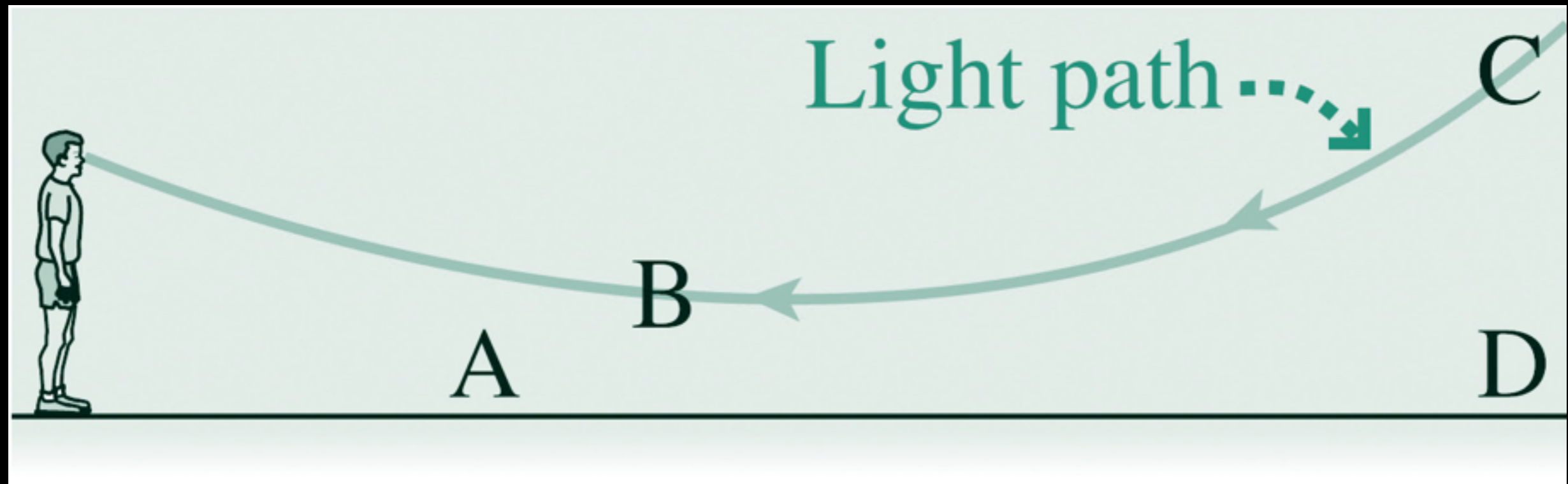


Experiment of the Week #143

Mirage

Mirages

Light path over a hot road.



Is the air's refractive index....

- (a) increase from left to right
- (b) increase from right to left
- (c) increase upwards**
- (d) increase downwards

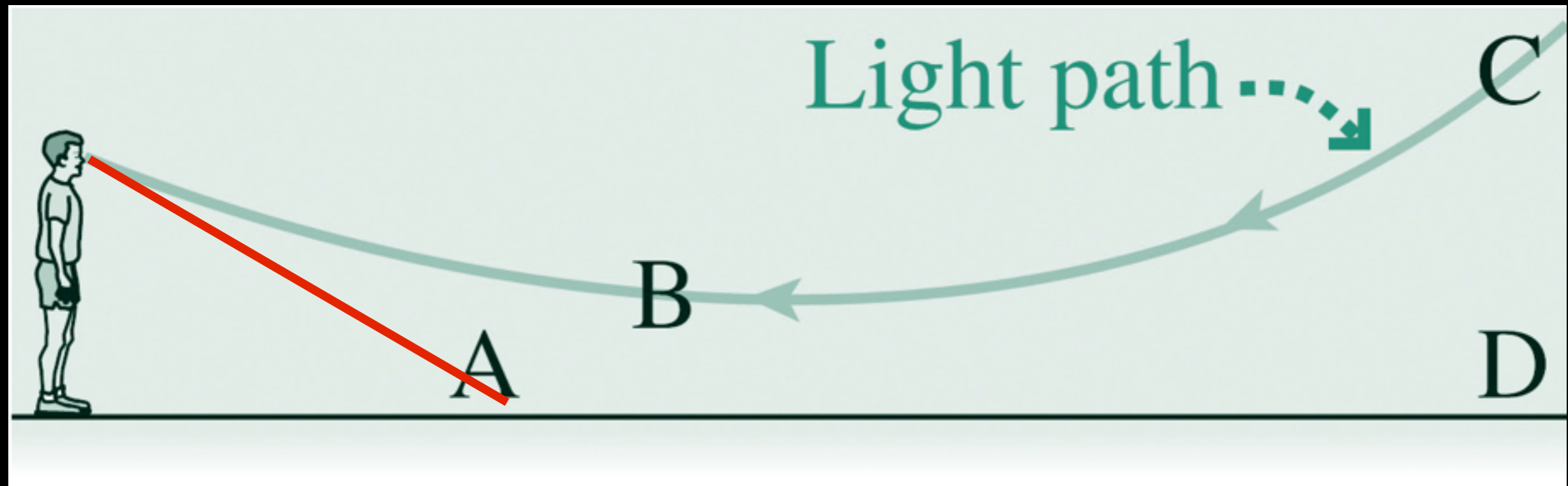
Light is bending away from the normal



n is higher at the top.

Mirages

Light path over a hot road.



The person sees a mirage that looks like water.

It appears to be at:

(a) point A

(c) point C

(b) point B

(d) point D

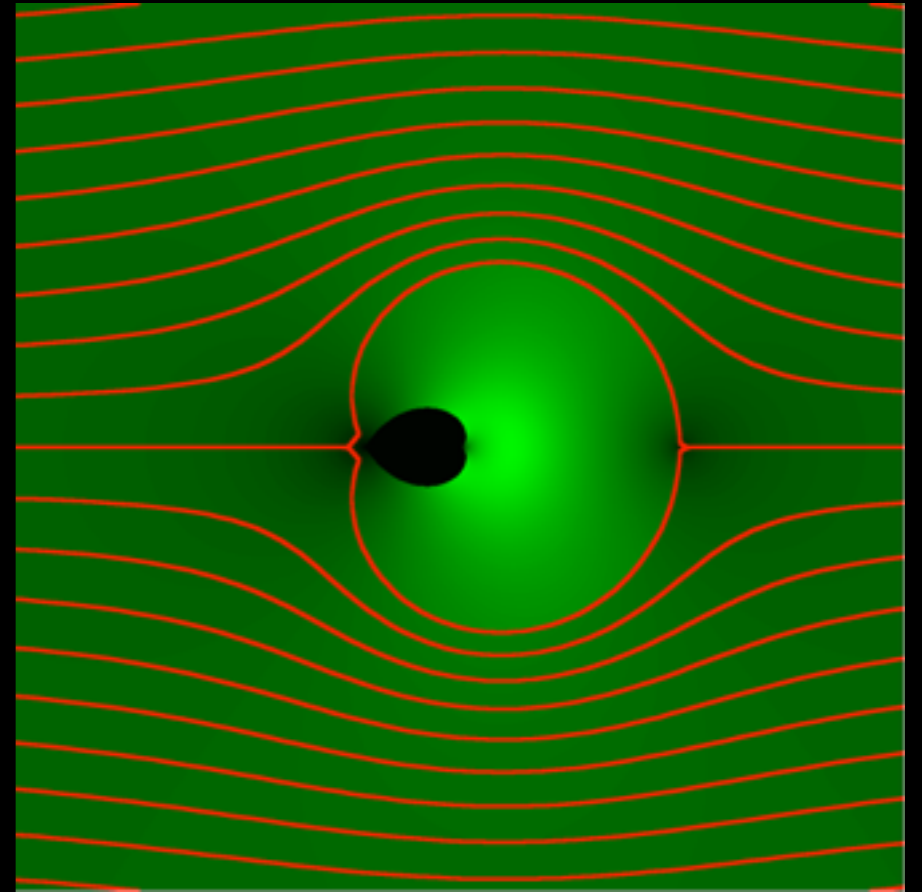
Mirages

Mirages work by bending light....

What if we bent light completely around an object?

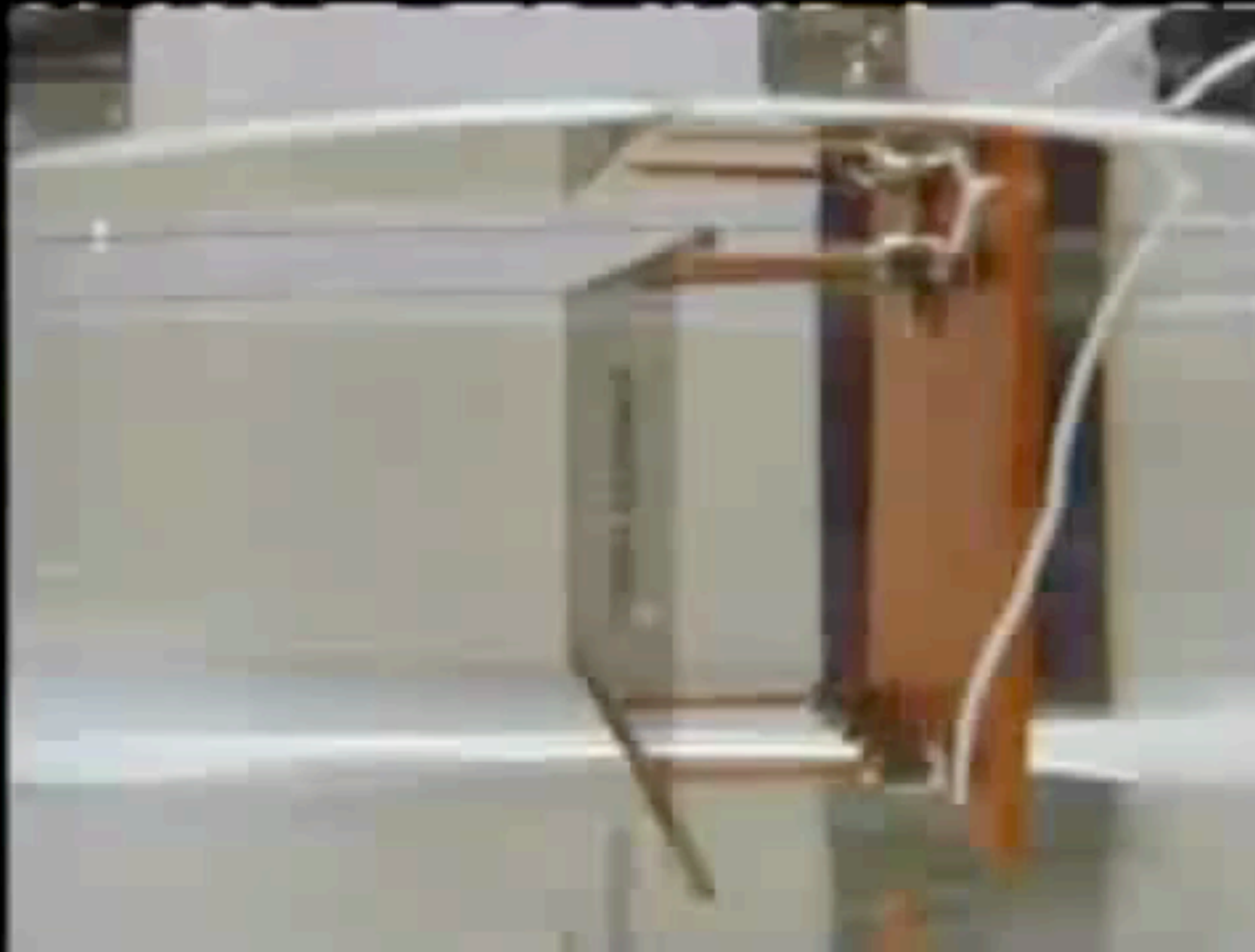
Could we make it invisible?

Yes! in theory.



Research from St
Andrew University, UK

Mirages



Mirages

What has been done in the laboratory?

- (A) An object has been destroyed with light
- (B) An object has been made invisible
- (C) An object has been made to absorb light
- (D) An object has been made to look like water

Mirages

How was this done?

- (A) The material becomes so hot it melts
- (B) The material becomes so hot light is reflected from it
- (C) The material becomes so hot light passes through it
- (D) The material becomes so hot light is bent

Mirages

How does the army truck become invisible to infrared camera?

- (A) It becomes hot and bends light
- (B) It becomes hot and light passes through the truck
- (C) It matches the temperature of the air exactly
- (D) It reflects the light.

